

# Equivariant quantum cohomology and puzzles

Anders Skovsted Buch

[arXiv:1401.3065](https://arxiv.org/abs/1401.3065)

Collaborators on subject:

A. Kresch, L. Mihailescu, K. Purbhoo, H. Tamvakis

## Two-step flag varieties

Fix  $0 \leq a \leq b \leq n$ .

$$Y = \text{Fl}(a, b; n) = \{(A, B) \mid A \subset B \subset \mathbb{C}^n; \dim(A) = a; \dim(B) = b\}$$

## Two-step flag varieties

Fix  $0 \leq a \leq b \leq n$ .

$$Y = \text{Fl}(a, b; n) = \{(A, B) \mid A \subset B \subset \mathbb{C}^n; \dim(A) = a; \dim(B) = b\}$$

**Def:** A **012-string** for  $Y$  is a permutation of  $0^a 1^{b-a} 2^{n-b}$ .

$\mathbb{C}^n$  has basis  $\{e_1, e_2, \dots, e_n\}$ .  $u = (u_1, u_2, \dots, u_n)$  **012-string**.

**Def.**  $(A_u, B_u) \in Y$  by  $A_u = \text{Span}\{e_i : u_i = 0\}$  and  $B_u = \text{Span}\{e_i : u_i \leq 1\}$ .

**Example:**  $Y = \text{Fl}(1, 3; 5)$ .  $u = 10212$ .  $(A_u, B_u) = (\mathbb{C}e_2, \mathbb{C}e_1 \oplus \mathbb{C}e_2 \oplus \mathbb{C}e_4)$ .

## Two-step flag varieties

Fix  $0 \leq a \leq b \leq n$ .

$$Y = \text{Fl}(a, b; n) = \{(A, B) \mid A \subset B \subset \mathbb{C}^n; \dim(A) = a; \dim(B) = b\}$$

**Def:** A **012-string** for  $Y$  is a permutation of  $0^a 1^{b-a} 2^{n-b}$ .

$\mathbb{C}^n$  has basis  $\{e_1, e_2, \dots, e_n\}$ .  $u = (u_1, u_2, \dots, u_n)$  **012-string**.

**Def.**  $(A_u, B_u) \in Y$  by  $A_u = \text{Span}\{e_i : u_i = 0\}$  and  $B_u = \text{Span}\{e_i : u_i \leq 1\}$ .

**Example:**  $Y = \text{Fl}(1, 3; 5)$ .  $u = 10212$ .  $(A_u, B_u) = (\mathbb{C}e_2, \mathbb{C}e_1 \oplus \mathbb{C}e_2 \oplus \mathbb{C}e_4)$ .

$\mathbf{B}^+ \subset \text{GL}(\mathbb{C}^n)$  upper triangular ;  $\mathbf{B}^- \subset \text{GL}(\mathbb{C}^n)$  lower triangular matrices.

**Schubert varieties:**  $Y_u = \overline{\mathbf{B}^+ \cdot (A_u, B_u)}$  ;  $Y^u = \overline{\mathbf{B}^- \cdot (A_u, B_u)} \subset Y$

$$\dim(Y_u) = \text{codim}(Y^u, Y) = \ell(u) = \#\{i < j \mid u_i > u_j\}$$

# Equivariant cohomology

$T \subset GL(\mathbb{C}^n)$  max. torus of diagonal matrices.

$\Lambda := H_T^*(\text{point}; \mathbb{Z}) = \mathbb{Z}[y_1, \dots, y_n]$  , where  $y_i = -c_1(\mathbb{C}e_i)$ .

$H_T^*(Y; \mathbb{Z}) = \bigoplus_u \Lambda \cdot [Y^u]$  is an algebra over  $\Lambda$ .

# Equivariant cohomology

$T \subset GL(\mathbb{C}^n)$  max. torus of diagonal matrices.

$\Lambda := H_T^*(\text{point}; \mathbb{Z}) = \mathbb{Z}[y_1, \dots, y_n]$  , where  $y_i = -c_1(\mathbb{C}e_i)$ .

$H_T^*(Y; \mathbb{Z}) = \bigoplus_u \Lambda \cdot [Y^u]$  is an algebra over  $\Lambda$ .

**Equivariant Schubert structure constants**  $C_{u,v}^w \in \Lambda$  :

$$[Y^u] \cdot [Y^v] = \sum_w C_{u,v}^w [Y^w]$$

Poincare duality:  $C_{u,v}^w = \int_Y [Y^u] \cdot [Y^v] \cdot [Y_w]$

# Equivariant cohomology

$T \subset GL(\mathbb{C}^n)$  max. torus of diagonal matrices.

$\Lambda := H_T^*(\text{point}; \mathbb{Z}) = \mathbb{Z}[y_1, \dots, y_n]$  , where  $y_i = -c_1(\mathbb{C}e_i)$ .

$H_T^*(Y; \mathbb{Z}) = \bigoplus_u \Lambda \cdot [Y^u]$  is an algebra over  $\Lambda$ .

**Equivariant Schubert structure constants**  $C_{u,v}^w \in \Lambda$  :

$$[Y^u] \cdot [Y^v] = \sum_w C_{u,v}^w [Y^w]$$

Poincare duality:  $C_{u,v}^w = \int_Y [Y^u] \cdot [Y^v] \cdot [Y_w]$

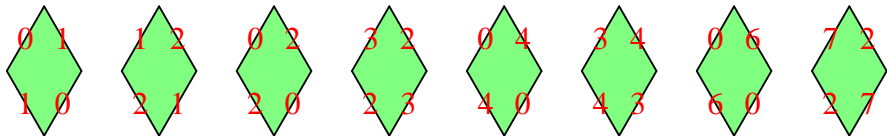
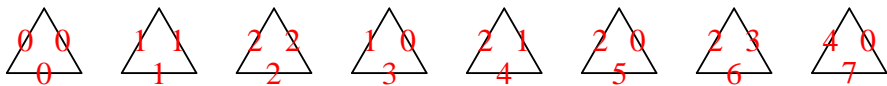
$C_{u,v}^w \in \mathbb{Z}[y_1, \dots, y_n]$  is homogeneous of degree  $\ell(u) + \ell(v) - \ell(w)$ .

$\ell(u) + \ell(v) = \ell(w) \Rightarrow$

$C_{u,v}^w = \#(Y^u \cap g \cdot Y^v \cap Y_w)$  for  $g \in GL(\mathbb{C}^n)$  general.

**Theorem (Graham)**  $C_{u,v}^w \in \mathbb{Z}_{\geq 0}[y_2 - y_1, \dots, y_n - y_{n-1}]$

## Puzzle pieces

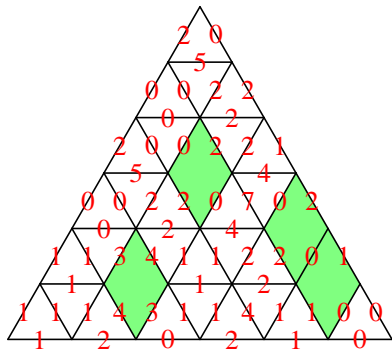


Simple labels: 0, 1, 2

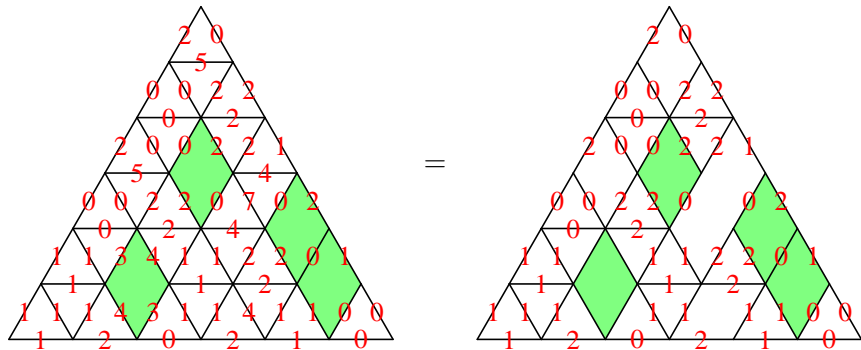
Composed labels: 3 = 10, 4 = 21, 5 = 20, 6 = 2(10), 7 = (21)0



# Equivariant puzzles

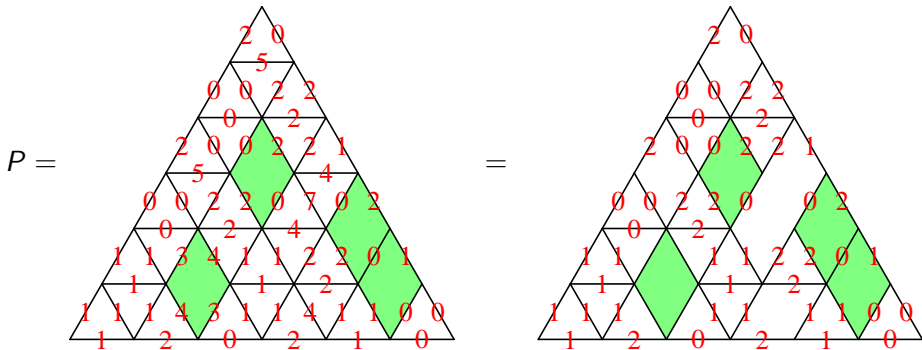


# Equivariant puzzles



**Note:** The composed labels are uniquely determined by the simple labels.

# Equivariant puzzles



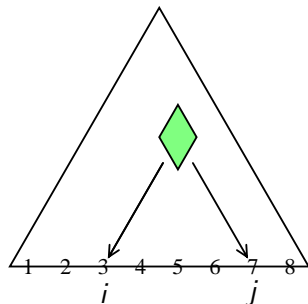
**Note:** The composed labels are uniquely determined by the simple labels.

**Boundary:**  $\partial P = \Delta_w^{u,v}$  where  $u = 110202$ ,  $v = 021210$ ,  $w = 120210$ .

# Equivariant puzzle formula

## Theorem

$$C_{u,v}^w = \sum_{\partial P = \Delta_w^{u,v}} \prod_{\diamond \in P} \text{weight}(\diamond)$$

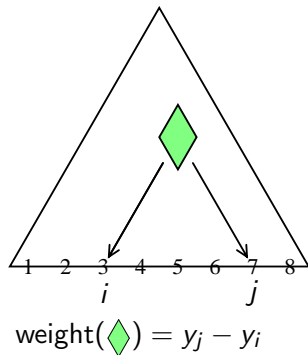


$$\text{weight}(\diamond) = y_j - y_i$$

# Equivariant puzzle formula

## Theorem

$$C_{u,v}^w = \sum_{\partial P = \Delta_w^{u,v}} \prod_{\diamond \in P} \text{weight}(\diamond)$$



## Known cases:

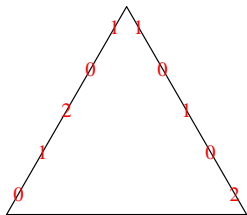
Puzzle rule for  $H^*(\text{Gr}(m, n))$  (Knutson, Tao, Woodward)

Puzzle rule for  $H_T^*(\text{Gr}(m, n))$  (Knutson, Tao)

Puzzle rule for  $H^*(\text{Fl}(a, b; n))$  (conjectured by Knutson,  
proof in [B-Kresch-Purbhoo-Tamvakis],  
different positive formula by Coskun.)

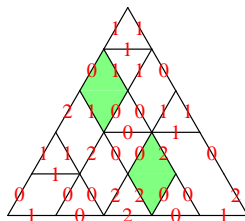
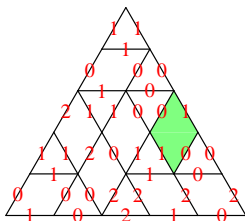
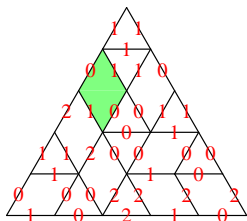
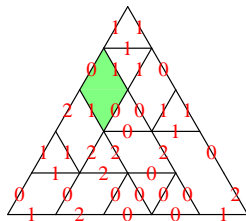
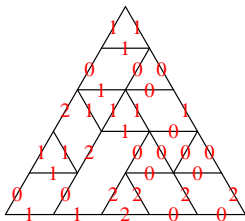
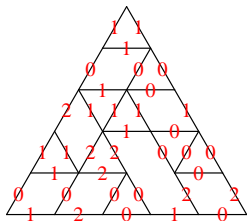
**Example:** Let  $Y = \text{Fl}(2, 4; 5)$ . In  $H_T^*(Y)$  we have:

$$[\gamma^{01201}] \cdot [\gamma^{10102}] = ?$$



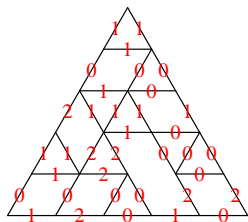
**Example:** Let  $Y = \text{Fl}(2, 4; 5)$ . In  $H_T^*(Y)$  we have:

$$[\gamma^{01201}] \cdot [\gamma^{10102}] = ?$$



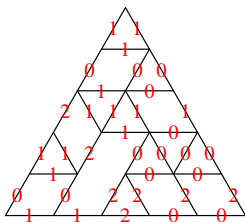
**Example:** Let  $Y = \text{Fl}(2, 4; 5)$ . In  $H_T^*(Y)$  we have:

$$[\gamma^{01201}] \cdot [\gamma^{10102}] =$$



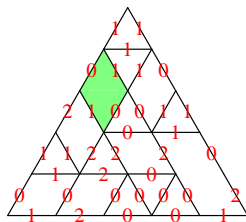
$$[\gamma^{12010}]$$

+

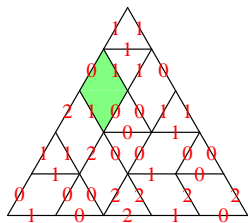


$$[\gamma^{11200}]$$

+

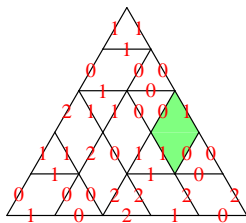


$$+ (y_4 - y_1)[\gamma^{12001}]$$



$$+ (y_5 + y_4 - y_3 - y_1)[\gamma^{10210}]$$

+



$$+ (y_4 - y_3)(y_4 - y_1)[\gamma^{10201}]$$



# Gromov-Witten invariants of Grassmannians

$$X = \text{Gr}(m, n) = \{V \subset \mathbb{C}^n \mid \dim(V) = m\} = \text{Fl}(m, m; n)$$

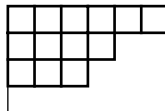
Schubert varieties  $\longleftrightarrow$  02-strings  $\longleftrightarrow$  Young diagrams  $\lambda$

$X^{0222020220}$

$\longleftrightarrow$

0222020220

$\longleftrightarrow$



# Gromov-Witten invariants of Grassmannians

$$X = \text{Gr}(m, n) = \{V \subset \mathbb{C}^n \mid \dim(V) = m\} = \text{Fl}(m, m; n)$$

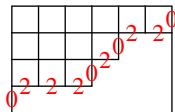
Schubert varieties  $\longleftrightarrow$  02-strings  $\longleftrightarrow$  Young diagrams  $\lambda$

$X^{0222020220}$

$\longleftrightarrow$

0222020220

$\longleftrightarrow$



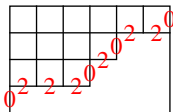
# Gromov-Witten invariants of Grassmannians

$$X = \text{Gr}(m, n) = \{V \subset \mathbb{C}^n \mid \dim(V) = m\} = \text{Fl}(m, m; n)$$

Schubert varieties  $\longleftrightarrow$  02-strings  $\longleftrightarrow$  Young diagrams  $\lambda$

$$X^{0222020220}$$

$$\longleftrightarrow 0222020220 \longleftrightarrow$$



**Def:** A (rational) curve  $C \subset X$  is any image of a polynomial map  $\mathbb{P}^1 \rightarrow X$ .

**Degree:**  $\deg(C) = \#(C \cap g.X^{\square})$

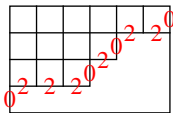
# Gromov-Witten invariants of Grassmannians

$$X = \text{Gr}(m, n) = \{V \subset \mathbb{C}^n \mid \dim(V) = m\} = \text{Fl}(m, m; n)$$

Schubert varieties  $\longleftrightarrow$  02-strings  $\longleftrightarrow$  Young diagrams  $\lambda$

$$X^{0222020220}$$

$$\longleftrightarrow 0222020220 \longleftrightarrow$$



**Def:** A (rational) curve  $C \subset X$  is any image of a polynomial map  $\mathbb{P}^1 \rightarrow X$ .

**Degree:**  $\deg(C) = \#(C \cap g.X^\square)$

**Def:** Given  $\lambda, \mu, \nu$  with  $|\lambda| + |\mu| = |\nu| + nd$ , define

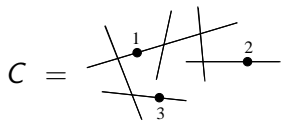
$$\langle [X^\lambda], [X^\mu], [X^\nu] \rangle_d = \# \text{curves } C \subset X \text{ of degree } d \text{ meeting } X^\lambda, g.X^\mu, \text{ and } X^\nu.$$

## Kontsevich moduli space

$$\overline{\mathcal{M}}_{0,3}(X, d) = \{\text{stable } f : C \rightarrow X \mid f_*[C] = d [\text{line}]\}$$

Evaluation maps:  $\text{ev}_i : \overline{\mathcal{M}}_{0,3}(X, d) \rightarrow X$

$$\text{ev}_i(f) = f(i\text{-th marked point})$$

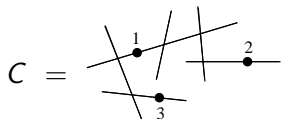


## Kontsevich moduli space

$$\overline{\mathcal{M}}_{0,3}(X, d) = \{\text{stable } f : C \rightarrow X \mid f_*[C] = d[\text{line}]\}$$

Evaluation maps:  $ev_i : \overline{\mathcal{M}}_{0,3}(X, d) \rightarrow X$

$$ev_i(f) = f(i\text{-th marked point})$$



## Equivariant Gromov-Witten invariant:

Given  $\alpha_1, \alpha_2, \alpha_3 \in H_T^*(X; \mathbb{Z})$  define

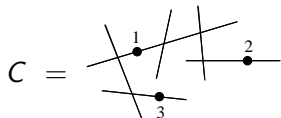
$$\langle \alpha_1, \alpha_2, \alpha_3 \rangle_d = \int_{\overline{\mathcal{M}}_{0,3}(X, d)} ev_1^*(\alpha_1) \cdot ev_2^*(\alpha_2) \cdot ev_3^*(\alpha_3) \in \Lambda$$

## Kontsevich moduli space

$$\overline{\mathcal{M}}_{0,3}(X, d) = \{ \text{stable } f : C \rightarrow X \mid f_*[C] = d [\text{line}] \}$$

Evaluation maps:  $ev_i : \overline{\mathcal{M}}_{0,3}(X, d) \rightarrow X$

$$ev_i(f) = f(i\text{-th marked point})$$



## Equivariant Gromov-Witten invariant:

Given  $\alpha_1, \alpha_2, \alpha_3 \in H_T^*(X; \mathbb{Z})$  define

$$\langle \alpha_1, \alpha_2, \alpha_3 \rangle_d = \int_{\overline{\mathcal{M}}_{0,3}(X, d)} ev_1^*(\alpha_1) \cdot ev_2^*(\alpha_2) \cdot ev_3^*(\alpha_3) \in \Lambda$$

Note:  $\langle [X^\lambda], [X^\mu], [X^\nu] \rangle_d \in \mathbb{Z}[y_1, \dots, y_n]$  is homogeneous of degree  $|\lambda| + |\mu| - |\nu| - nd$ .

Note:  $C_{\lambda, \mu}^\nu = \int_X [X^\lambda] \cdot [X^\mu] \cdot [X^\nu] = \langle [X^\lambda], [X^\mu], [X^\nu] \rangle_0$

## Small equivariant quantum ring

$QH_T(X)$  is an algebra over  $\Lambda[q]$ .

As  $\Lambda[q]$ -module:  $QH_T(X) = H_T^*(X; \mathbb{Z}) \otimes_{\mathbb{Z}} \mathbb{Z}[q] = \bigoplus_{\lambda} \Lambda[q] \cdot [X^\lambda]$

Quantum product:  $[X^\lambda] \star [X^\mu] = \sum_{\nu, d \geq 0} \langle [X^\lambda], [X^\mu], [X^\nu] \rangle_d q^d [X^\nu]$



## Small equivariant quantum ring

$QH_T(X)$  is an algebra over  $\Lambda[q]$ .

As  $\Lambda[q]$ -module:  $QH_T(X) = H_T^*(X; \mathbb{Z}) \otimes_{\mathbb{Z}} \mathbb{Z}[q] = \bigoplus_{\lambda} \Lambda[q] \cdot [X^\lambda]$

Quantum product:  $[X^\lambda] \star [X^\mu] = \sum_{\nu, d \geq 0} \langle [X^\lambda], [X^\mu], [X_\nu] \rangle_d q^d [X^\nu]$

**Theorem (Ruan–Tian, Kontsevich–Manin, Kim):**

$QH_T(X)$  is associative!

## Small equivariant quantum ring

$QH_T(X)$  is an algebra over  $\Lambda[q]$ .

As  $\Lambda[q]$ -module:  $QH_T(X) = H_T^*(X; \mathbb{Z}) \otimes_{\mathbb{Z}} \mathbb{Z}[q] = \bigoplus_{\lambda} \Lambda[q] \cdot [X^\lambda]$

Quantum product:  $[X^\lambda] \star [X^\mu] = \sum_{\nu, d \geq 0} \langle [X^\lambda], [X^\mu], [X_\nu] \rangle_d q^d [X^\nu]$

**Theorem (Ruan–Tian, Kontsevich–Manin, Kim):**

$QH_T(X)$  is associative!

**Mihalcea:**  $\langle [X^\lambda], [X^\mu], [X_\nu] \rangle_d \in \mathbb{Z}_{\geq 0}[y_2 - y_1, \dots, y_n - y_{n-1}]$

## Kernel and Span

Let  $C \subset X = \text{Gr}(m, n)$  be a curve.

**Def:** (B)  $\text{Ker}(C) = \bigcap_{V \in C} V \subset \mathbb{C}^n$  and  $\text{Span}(C) = \sum_{V \in C} V \subset \mathbb{C}^n$

**Obs:**  $\dim \text{Ker}(C) \geq m - \deg(C)$  and  $\dim \text{Span}(C) \leq m + \deg(C)$

**Application** (B) Simpler proofs of structure theorems for  $QH(X)$   
first proved by Bertram.

## Quantum = classical theorem

**Def:**  $Y_d = \text{Fl}(m-d, m+d; n)$   
 $= \{(A, B) \mid A \subset B \subset \mathbb{C}^n, \dim(A) = m-d, \dim(B) = m+d\}$

Given subvariety  $\Omega \subset X$ , define

$$\tilde{\Omega} = \{(A, B) \in Y_d \mid \exists V \in \Omega : A \subset V \subset B\}$$

## Quantum = classical theorem

**Def:**  $Y_d = \text{Fl}(m-d, m+d; n)$   
 $= \{(A, B) \mid A \subset B \subset \mathbb{C}^n, \dim(A) = m-d, \dim(B) = m+d\}$

Given subvariety  $\Omega \subset X$ , define

$$\tilde{\Omega} = \{(A, B) \in Y_d \mid \exists V \in \Omega : A \subset V \subset B\}$$

**Theorem (B, Kresch, Tamvakis)** Assume that  $|\lambda| + |\mu| = |\nu| + nd$ .

$$\left\{ \begin{array}{l} \text{curves } C \subset X \text{ of degree } d \\ \text{meeting } X^\lambda, g.X^\mu, X_\nu \end{array} \right\} \longleftrightarrow \tilde{X}^\lambda \cap g.\tilde{X}^\mu \cap \tilde{X}_\nu \subset Y_d$$

$$C \mapsto (\text{Ker}(C), \text{Span}(C))$$

**Cor:**  $\langle [X^\lambda], [X^\mu], [X_\nu] \rangle_d = \int_{Y_d} [\tilde{X}^\lambda] \cdot [\tilde{X}^\mu] \cdot [\tilde{X}_\nu]$

## Generalized quantum = classical theorem

$$\begin{array}{ccc} Z_d & \xrightarrow{p} & X \\ \downarrow q & & \\ Y_d & & \end{array}$$

$$X = \text{Gr}(m, n) = \{V\}$$

$$Y_d = \text{Fl}(m-d, m+d; n) = \{(A, B)\}$$

$$Z_d = \text{Fl}(m-d, m, m+d; n) = \{(A, V, B)\}$$

Note:  $\tilde{\Omega} = q(p^{-1}(\Omega))$

**Theorem (B, Mihalcea)** Let  $\alpha, \beta, \gamma \in H_T^*(X; \mathbb{Z})$ . Then

$$\langle \alpha, \beta, \gamma \rangle_d = \int_{Y_d} q_*(p^*(\alpha)) \cdot q_*(p^*(\beta)) \cdot q_*(p^*(\gamma))$$

# Generalized quantum = classical theorem

$$\begin{array}{ccc} & M_d & \\ & \downarrow \text{ev}_i & \\ Z_d & \xrightarrow{p} & X \\ \downarrow q & & \\ Y_d & & \end{array}$$

$$M_d = \overline{\mathcal{M}}_{0,3}(X, d)$$

$$X = \text{Gr}(m, n) = \{V\}$$

$$Y_d = \text{Fl}(m-d, m+d; n) = \{(A, B)\}$$

$$Z_d = \text{Fl}(m-d, m, m+d; n) = \{(A, V, B)\}$$

Note:  $\tilde{\Omega} = q(p^{-1}(\Omega))$

**Theorem (B, Mihalcea)** Let  $\alpha, \beta, \gamma \in H_T^*(X; \mathbb{Z})$ . Then

$$\langle \alpha, \beta, \gamma \rangle_d = \int_{Y_d} q_*(p^*(\alpha)) \cdot q_*(p^*(\beta)) \cdot q_*(p^*(\gamma))$$

# Generalized quantum = classical theorem

$$\begin{array}{ccccc}
 \text{Bl}_d & \xrightarrow{\pi} & M_d & & \\
 \downarrow \phi & & \downarrow \text{ev}_i & & \\
 Z_d^{(3)} & \xrightarrow{e_i} & Z_d & \xrightarrow{p} & X \\
 & & \downarrow q & & \\
 & & Y_d & & 
 \end{array}$$

$$M_d = \overline{\mathcal{M}}_{0,3}(X, d)$$

$$X = \text{Gr}(m, n) = \{V\}$$

$$Y_d = \text{Fl}(m-d, m+d; n) = \{(A, B)\}$$

$$Z_d = \text{Fl}(m-d, m, m+d; n) = \{(A, V, B)\}$$

$$\text{Bl}_d = \left\{ (f, A, B) \in M_d \times Y_d : \begin{array}{l} A \subset \text{Ker}(f) \text{ and } \text{Span}(f) \subset B \end{array} \right\}$$

$$Z_d^{(3)} = \left\{ (V_1, V_2, V_3, A, B) \in X^3 \times Y_d : \begin{array}{l} A \subset V_i \subset B \end{array} \right\}$$

$$\pi(f, A, B) = f$$

$$\phi(f, A, B) = (\text{ev}_1(f), \text{ev}_2(f), \text{ev}_3(f), A, B)$$

$$e_i(V_1, V_2, V_3, A, B) = (A, V_i, B)$$



## Generalized quantum = classical theorem

$$\begin{array}{ccccc}
 Bl_d & \xrightarrow{\pi} & M_d & & \\
 \downarrow \phi & & \downarrow \text{ev}_i & & \\
 Z_d^{(3)} & \xrightarrow{e_i} & Z_d & \xrightarrow{p} & X \\
 & & \downarrow q & & \\
 & & Y_d & & 
 \end{array}$$

$$Bl_d = \left\{ (f, A, B) \in M_d \times Y_d : \begin{array}{l} A \subset \text{Ker}(f) \text{ and } \text{Span}(f) \subset B \end{array} \right\}$$

$$Z_d^{(3)} = \left\{ (V_1, V_2, V_3, A, B) \in X^3 \times Y_d : \begin{array}{l} A \subset V_i \subset B \end{array} \right\}$$

### Facts:

- (1)  $\pi$  is birational. (A general curve has kernel and span of expected dimensions.)
- (2)  $\phi$  is birational. (A general curve is determined by 3 points for  $d \leq \min(m, n - m)$ .)
- (3)  $Z_d^{(3)} = Z_d \times_{Y_d} Z_d \times_{Y_d} Z_d$

## Generalized quantum = classical theorem

$$\begin{array}{ccccc}
 \text{Bl}_d & \xrightarrow{\pi} & M_d & & \\
 \downarrow \phi & & \downarrow \text{ev}_i & & \\
 Z_d^{(3)} & \xrightarrow{e_i} & Z_d & \xrightarrow{p} & X \\
 & & \downarrow q & & \\
 & & Y_d & & 
 \end{array}$$

$$\text{Bl}_d = \left\{ (f, A, B) \in M_d \times Y_d : \begin{array}{l} A \subset \text{Ker}(f) \text{ and } \text{Span}(f) \subset B \end{array} \right\}$$

$$Z_d^{(3)} = \left\{ (V_1, V_2, V_3, A, B) \in X^3 \times Y_d : \begin{array}{l} A \subset V_i \subset B \end{array} \right\}$$

Let  $\alpha, \beta, \gamma \in H_T^*(X; \mathbb{Z})$ .

$$\int_{M_d} \text{ev}_1^*(\alpha) \cdot \text{ev}_2^*(\beta) \cdot \text{ev}_3^*(\gamma) = \int_{\text{Bl}_d} (\text{ev}_1 \pi)^*(\alpha) \cdot (\text{ev}_2 \pi)^*(\beta) \cdot (\text{ev}_3 \pi)^*(\gamma)$$

## Generalized quantum = classical theorem

$$\begin{array}{ccccc}
 \text{Bl}_d & \xrightarrow{\pi} & M_d & & \\
 \downarrow \phi & & \downarrow \text{ev}_i & & \\
 Z_d^{(3)} & \xrightarrow{e_i} & Z_d & \xrightarrow{p} & X \\
 & & \downarrow q & & \\
 & & Y_d & & 
 \end{array}$$

$$\text{Bl}_d = \left\{ (f, A, B) \in M_d \times Y_d : \begin{array}{l} A \subset \text{Ker}(f) \text{ and } \text{Span}(f) \subset B \end{array} \right\}$$

$$Z_d^{(3)} = \left\{ (V_1, V_2, V_3, A, B) \in X^3 \times Y_d : \begin{array}{l} A \subset V_i \subset B \end{array} \right\}$$

Let  $\alpha, \beta, \gamma \in H_T^*(X; \mathbb{Z})$ .

$$\begin{aligned}
 \int_{M_d} \text{ev}_1^*(\alpha) \cdot \text{ev}_2^*(\beta) \cdot \text{ev}_3^*(\gamma) &= \int_{\text{Bl}_d} (\text{ev}_1 \pi)^*(\alpha) \cdot (\text{ev}_2 \pi)^*(\beta) \cdot (\text{ev}_3 \pi)^*(\gamma) \\
 &= \int_{Z_d^{(3)}} e_1^*(p^* \alpha) \cdot e_2^*(p^* \beta) \cdot e_3^*(p^* \gamma)
 \end{aligned}$$

## Generalized quantum = classical theorem

$$\begin{array}{ccccc}
 \text{Bl}_d & \xrightarrow{\pi} & M_d & & \\
 \downarrow \phi & & \downarrow \text{ev}_i & & \\
 Z_d^{(3)} & \xrightarrow{e_i} & Z_d & \xrightarrow{p} & X \\
 & & \downarrow q & & \\
 & & Y_d & & 
 \end{array}$$

$$\text{Bl}_d = \left\{ (f, A, B) \in M_d \times Y_d : \begin{array}{l} A \subset \text{Ker}(f) \text{ and } \text{Span}(f) \subset B \end{array} \right\}$$

$$Z_d^{(3)} = \left\{ (V_1, V_2, V_3, A, B) \in X^3 \times Y_d : \begin{array}{l} A \subset V_i \subset B \end{array} \right\}$$

Let  $\alpha, \beta, \gamma \in H_T^*(X; \mathbb{Z})$ .

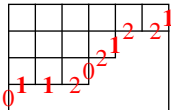
$$\begin{aligned}
 \int_{M_d} \text{ev}_1^*(\alpha) \cdot \text{ev}_2^*(\beta) \cdot \text{ev}_3^*(\gamma) &= \int_{\text{Bl}_d} (\text{ev}_1 \pi)^*(\alpha) \cdot (\text{ev}_2 \pi)^*(\beta) \cdot (\text{ev}_3 \pi)^*(\gamma) \\
 &= \int_{Z_d^{(3)}} e_1^*(p^* \alpha) \cdot e_2^*(p^* \beta) \cdot e_3^*(p^* \gamma) \\
 &= \int_{Y_d} q_* p^*(\alpha) \cdot q_* p^*(\beta) \cdot q_* p^*(\gamma)
 \end{aligned}$$

# Littlewood-Richardson rule for $QH_T(X)$

Let  $\lambda(d)$  is the 012-string obtained from  $\lambda$  by replacing the first  $d$  occurrences of 2 and the last  $d$  occurrences of 0 with 1.

Then  $\tilde{X}^\lambda = Y_d^{\lambda(d)}$ .

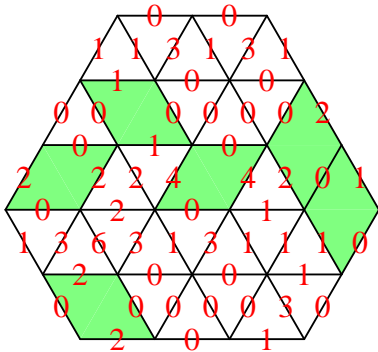
$\lambda = 0222020220$  and  $d = 2$  gives  $\lambda(d) = 0112021221$ .



**Corollary:**

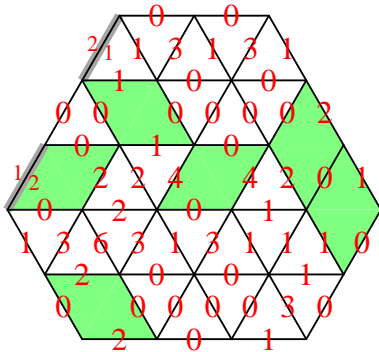
$$\langle [X^\lambda], [X^\mu], [X_{\nu^\vee}] \rangle_d = C_{\lambda(d), \mu(d)}^{\nu(d)^\vee} = \sum_{\partial P = \Delta_{\nu(d)^\vee}^{\lambda(d), \mu(d)}} \prod_{\diamond \in P} \text{weight}(\diamond)$$

# The mutation algorithm

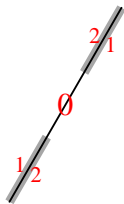


- Puzzle:**
- Shape is a hexagon.
  - All pieces may be rotated.
  - Boundary labels are simple.

# The mutation algorithm



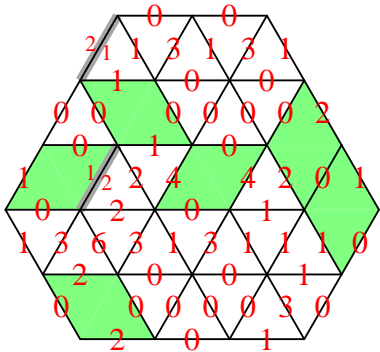
Flawed puzzle containing the gash pair:



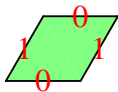




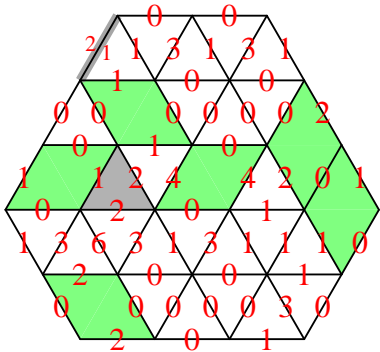
# The mutation algorithm



Replace with:



# The mutation algorithm



Replace with

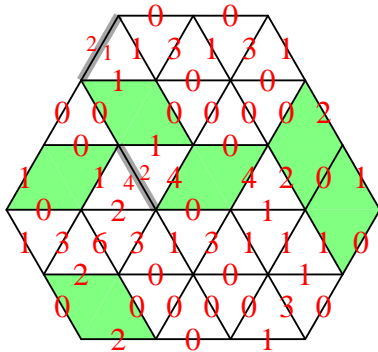



OR



?

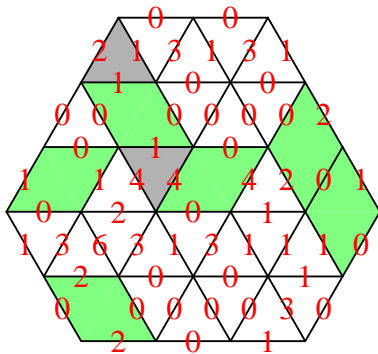
# The mutation algorithm



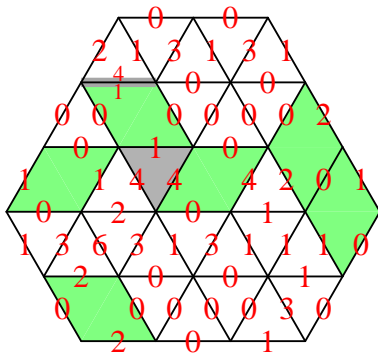
The piece  fits. Always at most one choice !!!



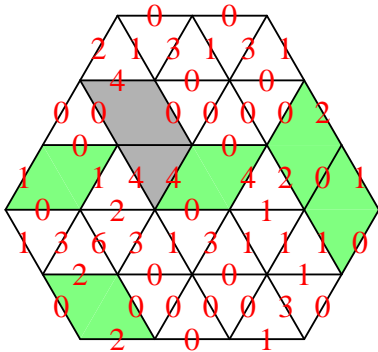
# The mutation algorithm



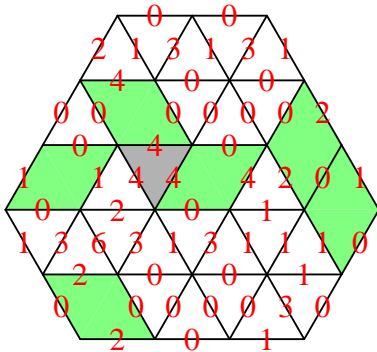
# The mutation algorithm



# The mutation algorithm

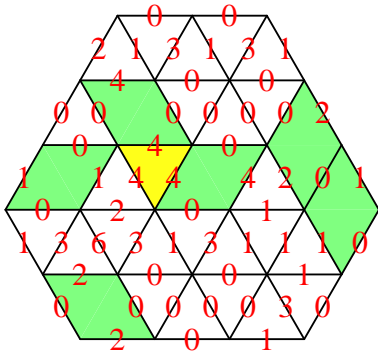


# The mutation algorithm





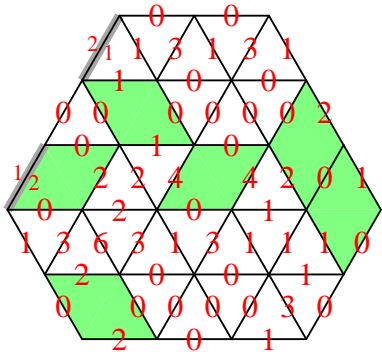
# The mutation algorithm



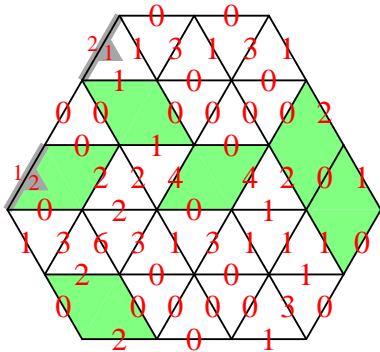
Flawed puzzle containing the **temporary puzzle piece**:



# The mutation algorithm

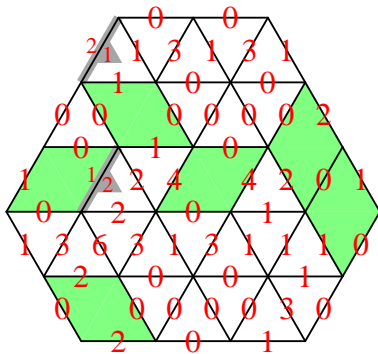


# The mutation algorithm

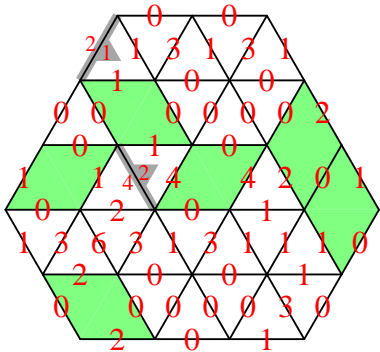


Use **directed gashes**.

# The mutation algorithm

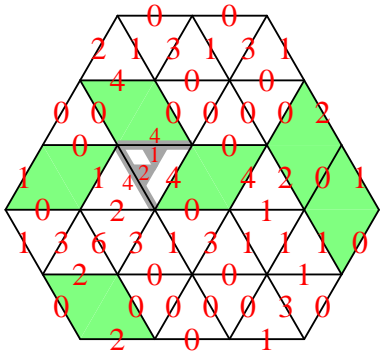


# The mutation algorithm

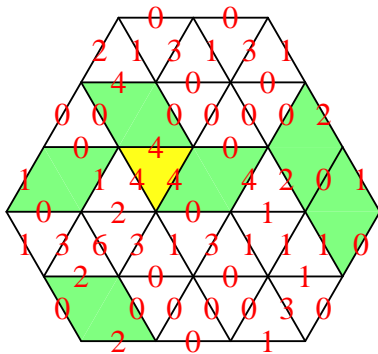




# The mutation algorithm

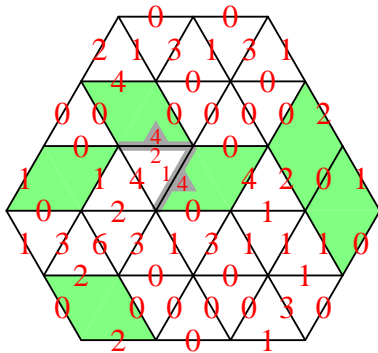


# The mutation algorithm





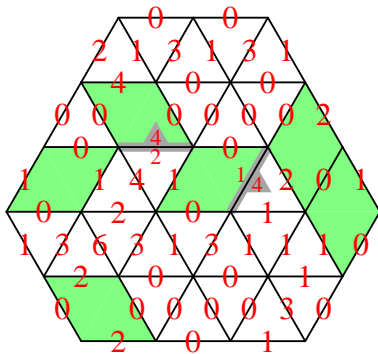
# The mutation algorithm



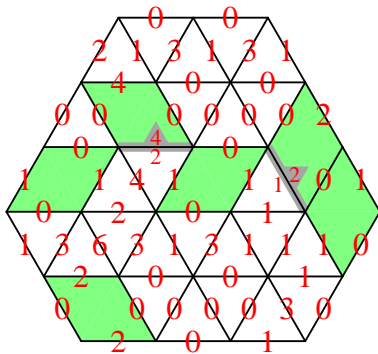
Resolution:



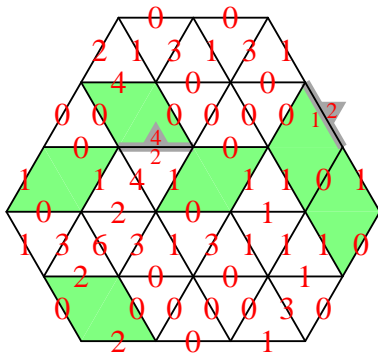
# The mutation algorithm



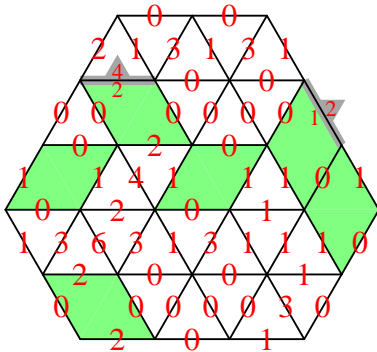
# The mutation algorithm



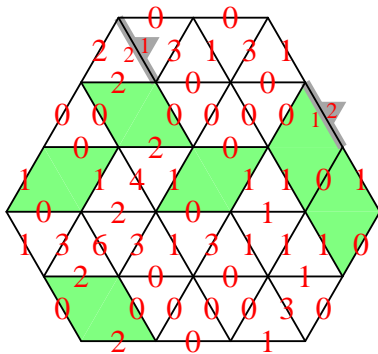
# The mutation algorithm



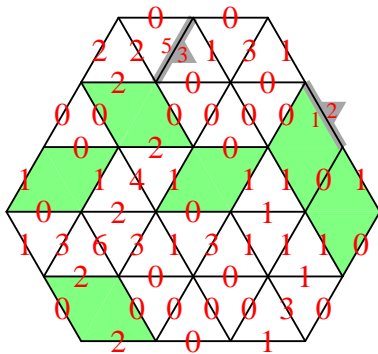
# The mutation algorithm



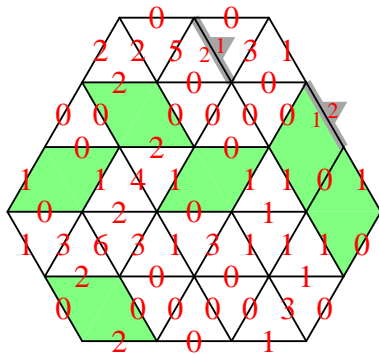
# The mutation algorithm



# The mutation algorithm

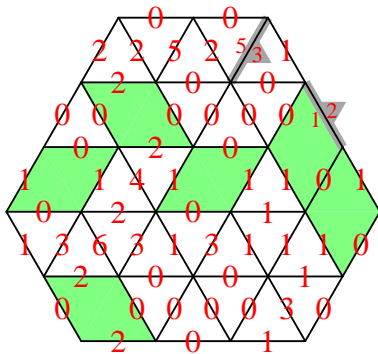


# The mutation algorithm

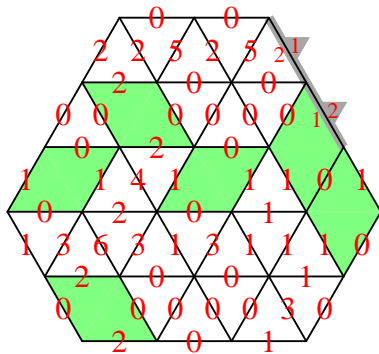




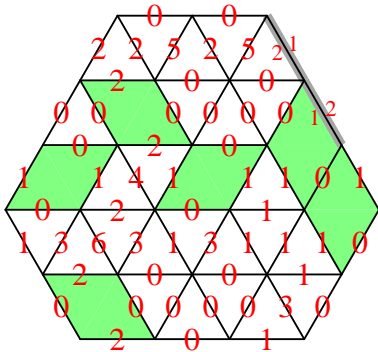
# The mutation algorithm



# The mutation algorithm

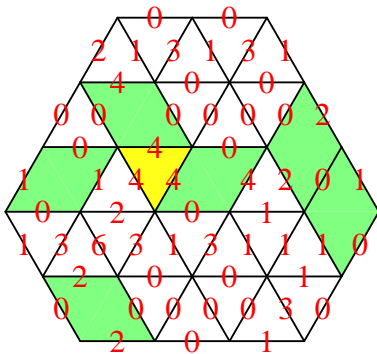


## The mutation algorithm

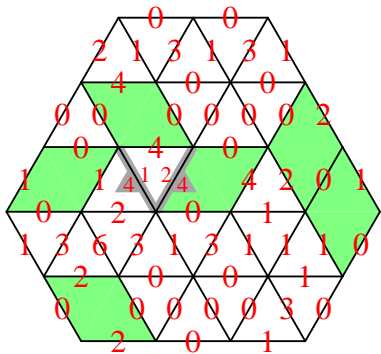


Flawed puzzle containing a **gash pair**.

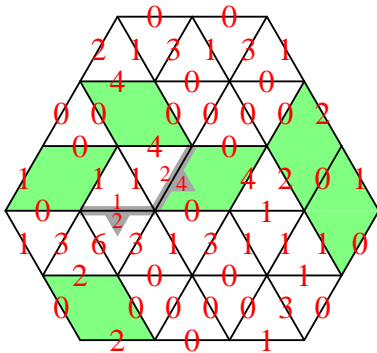
# The mutation algorithm



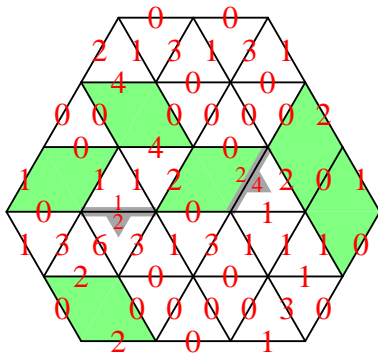
# The mutation algorithm



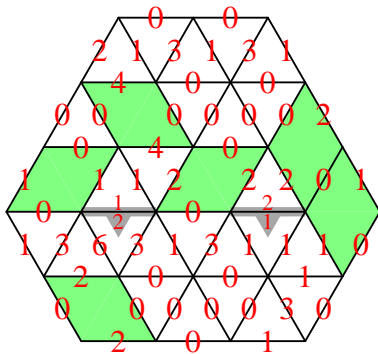
## The mutation algorithm



# The mutation algorithm

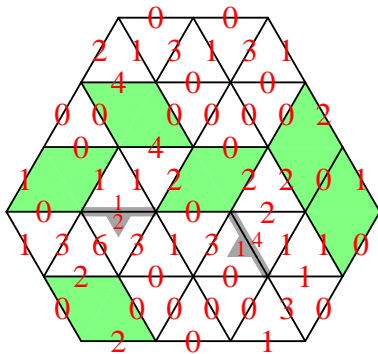


# The mutation algorithm

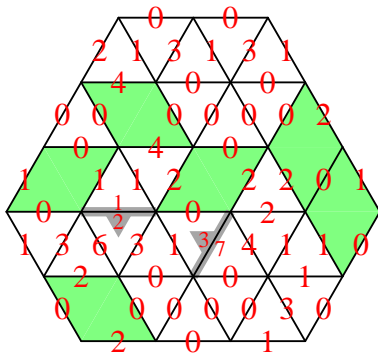




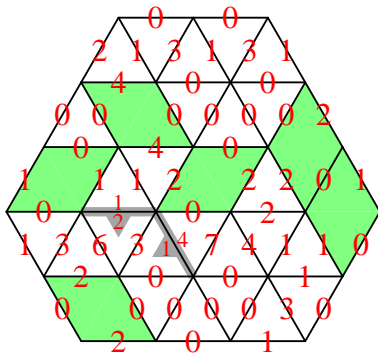
# The mutation algorithm



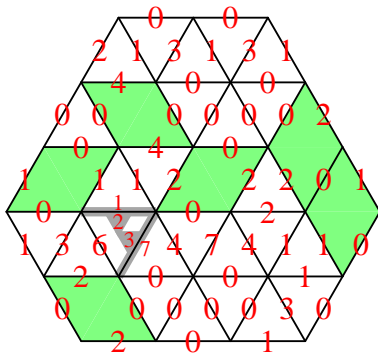
# The mutation algorithm



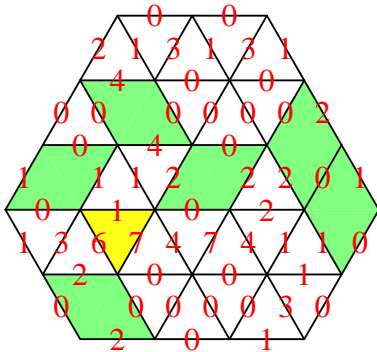
# The mutation algorithm



# The mutation algorithm



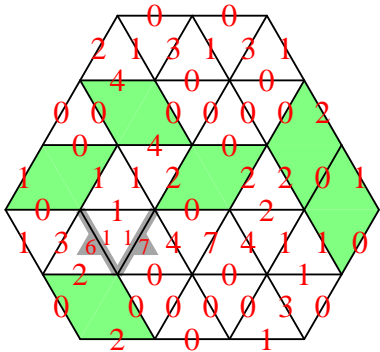
# The mutation algorithm



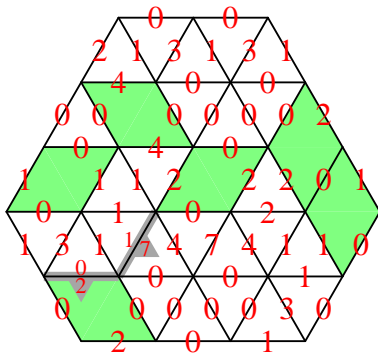
Flawed puzzle containing the **temporary puzzle piece**:



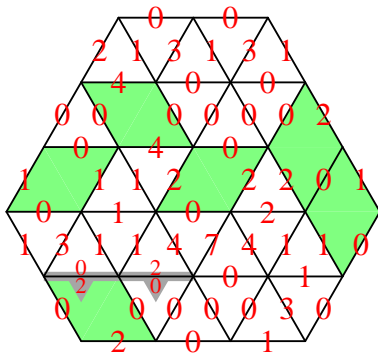
# The mutation algorithm



# The mutation algorithm

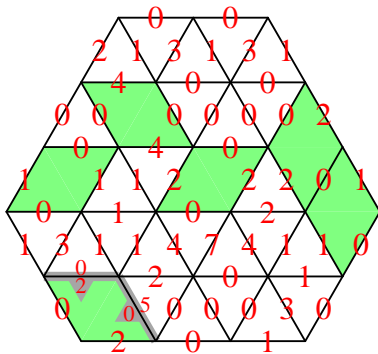


# The mutation algorithm



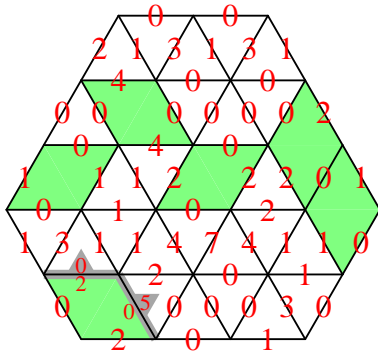


# The mutation algorithm

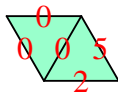




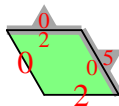
# The mutation algorithm



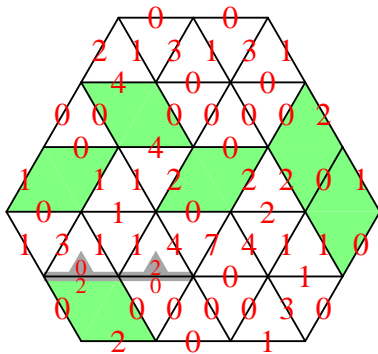
Resolution:



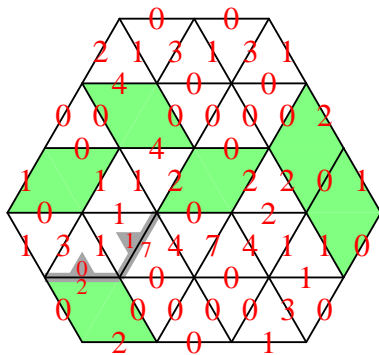
$\mapsto$



# The mutation algorithm



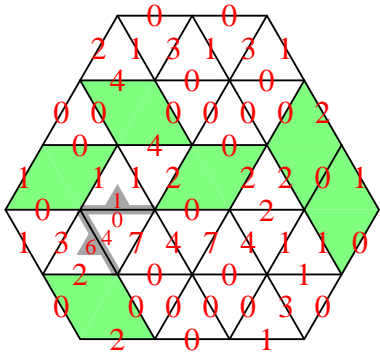
# The mutation algorithm







# The mutation algorithm

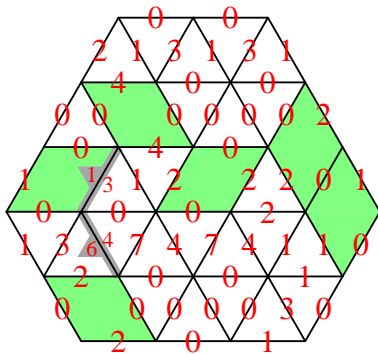


Resolution:

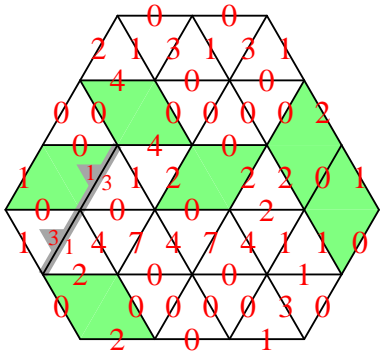




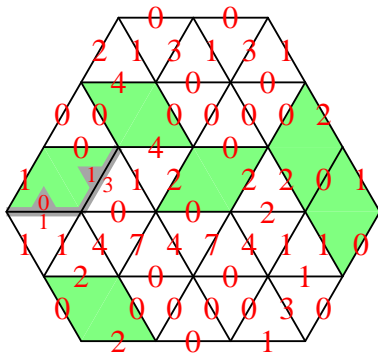
# The mutation algorithm



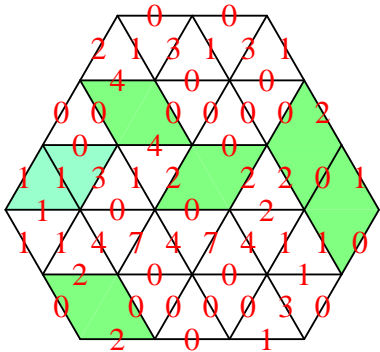
# The mutation algorithm



# The mutation algorithm

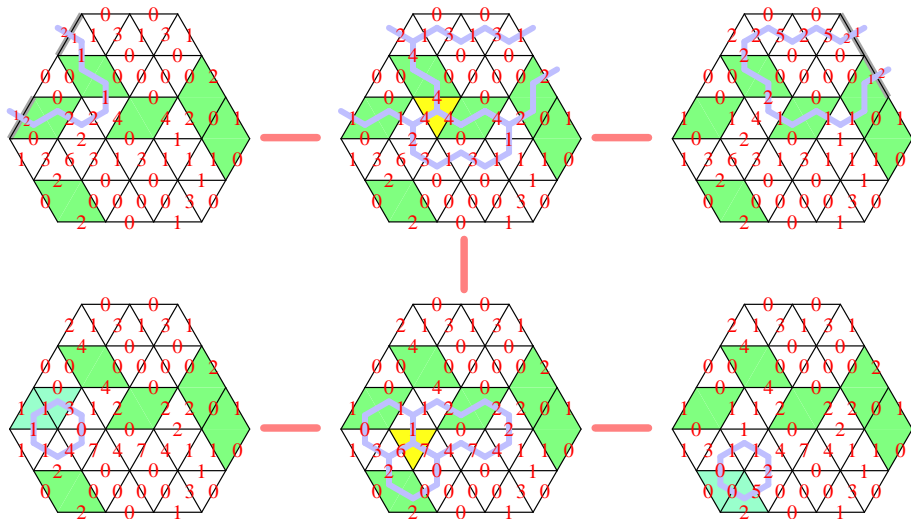


# The mutation algorithm



Flawed puzzle containing a **marked scab**.

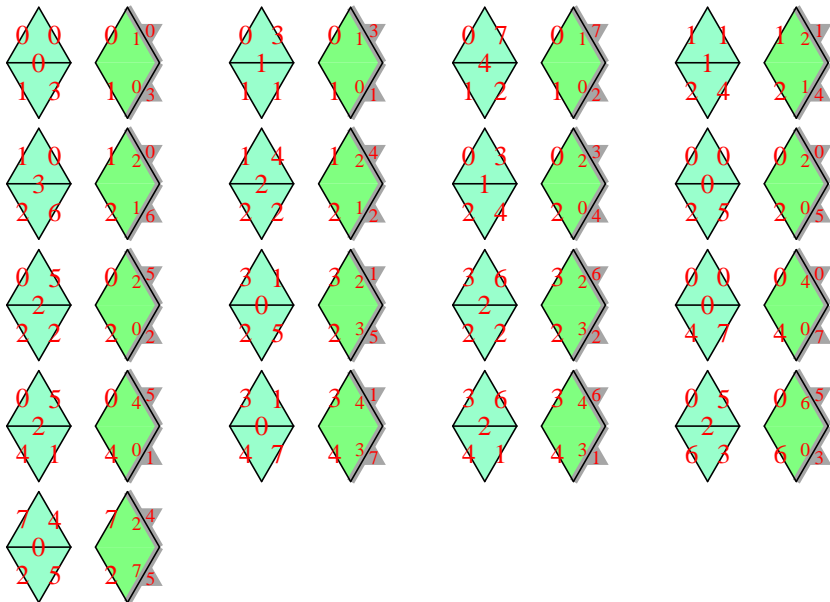
# Component of the mutation graph:



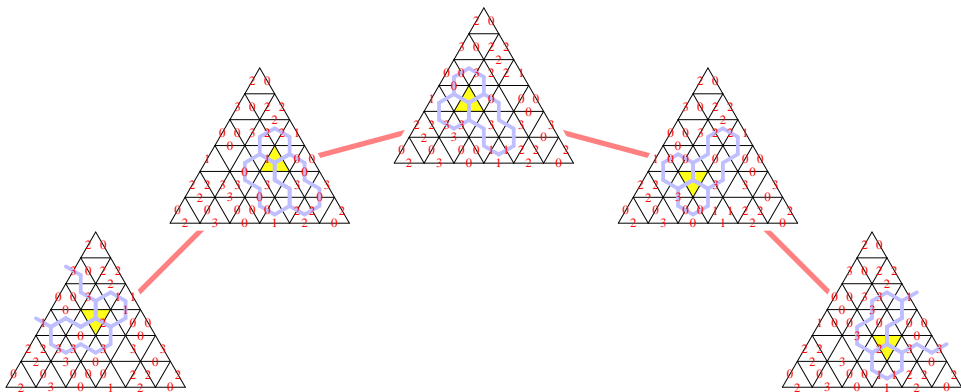
## Resolutions of temporary puzzle pieces:



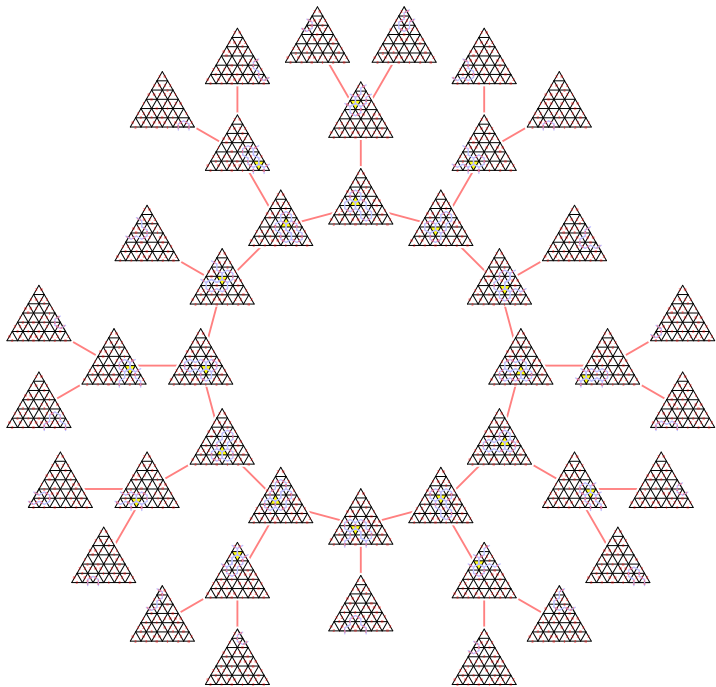
# Resolutions of marked scabs:



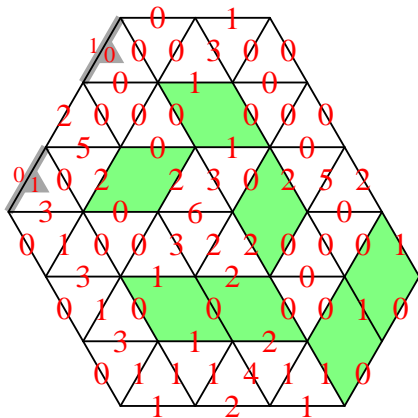
# Example:



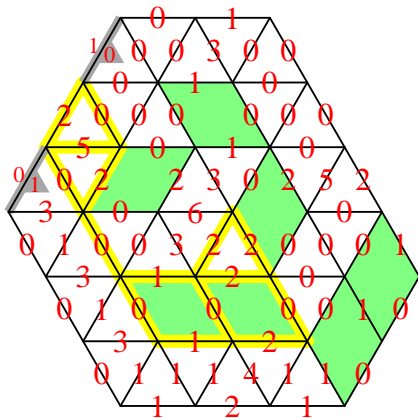




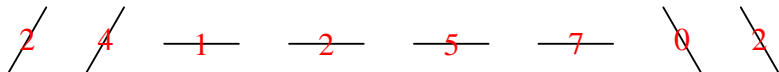
# Proof that mutation algorithm works:



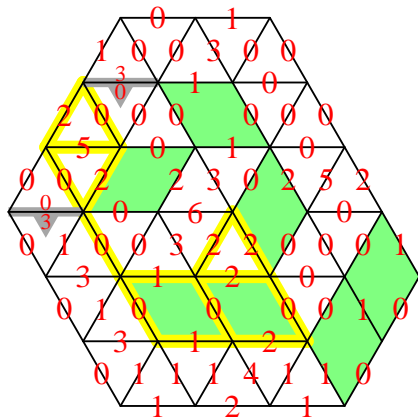
## Proof that mutation algorithm works:



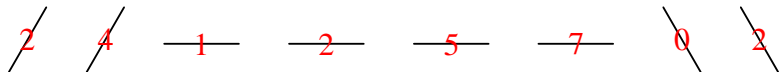
Consider connected component of the edges:



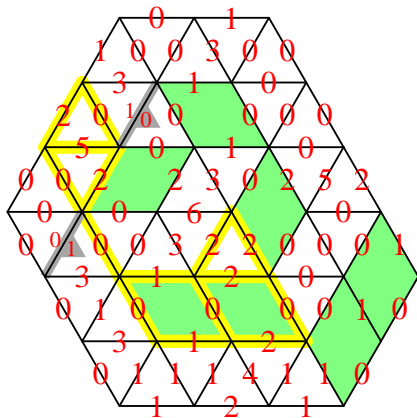
## Proof that mutation algorithm works:



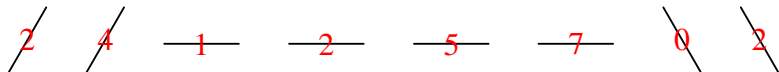
Consider connected component of the edges:



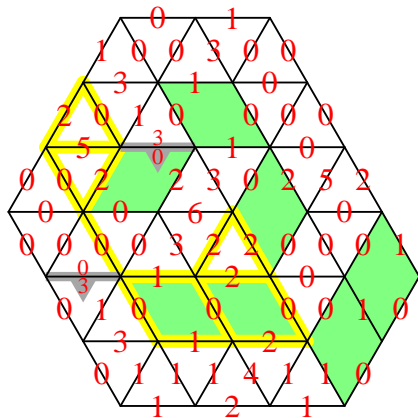
## Proof that mutation algorithm works:



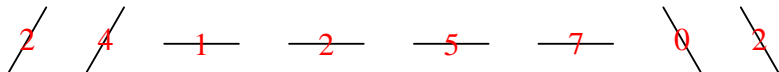
Consider connected component of the edges:



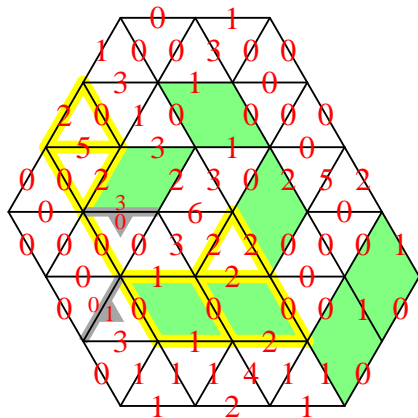
## Proof that mutation algorithm works:



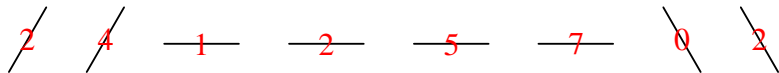
Consider connected component of the edges:



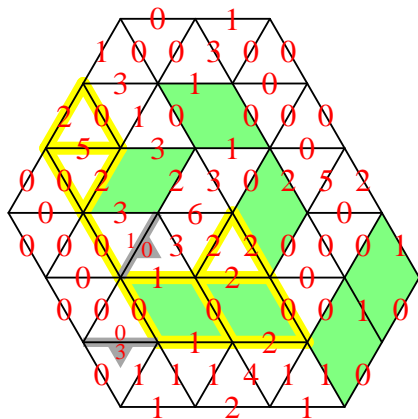
## Proof that mutation algorithm works:



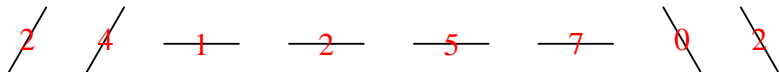
Consider connected component of the edges:



## Proof that mutation algorithm works:



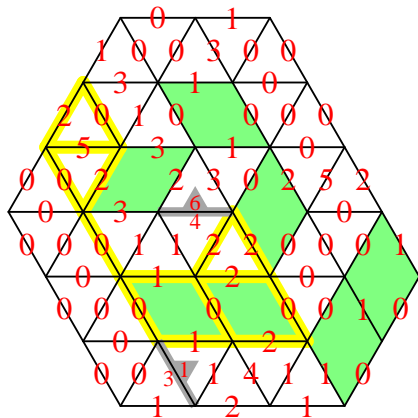
Consider connected component of the edges:



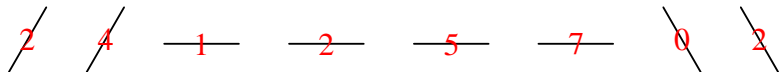




## Proof that mutation algorithm works:

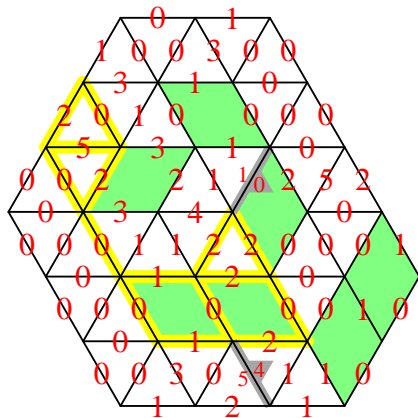


Consider connected component of the edges:

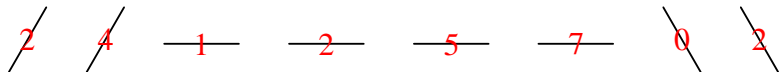




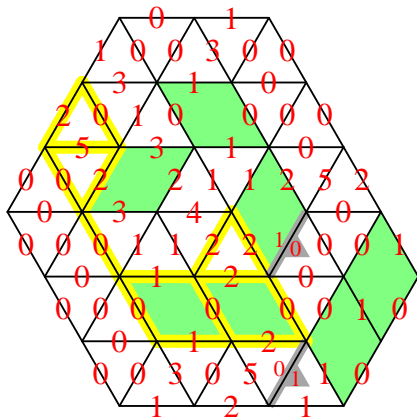
# Proof that mutation algorithm works:



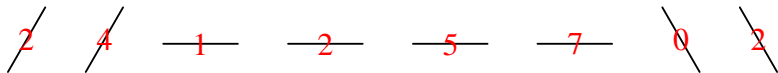
Consider connected component of the edges:



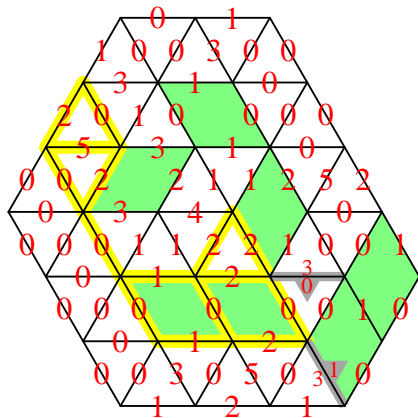
# Proof that mutation algorithm works:



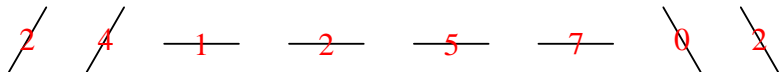
Consider connected component of the edges:



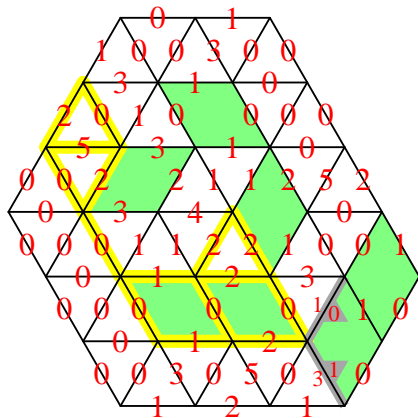
## Proof that mutation algorithm works:



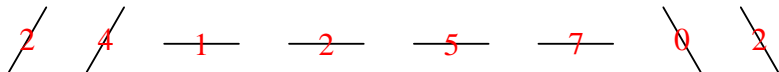
Consider connected component of the edges:



# Proof that mutation algorithm works:



Consider connected component of the edges:









## Aura of semi-labeled edges

An **aura** is a linear form in  $R = \mathbb{C}[\delta_0, \delta_1, \delta_2]$ .  $\uparrow \in \mathbb{C}$  is a unit vector.

# Aura of semi-labeled edges

An **aura** is a linear form in  $R = \mathbb{C}[\delta_0, \delta_1, \delta_2]$ .  $\uparrow \in \mathbb{C}$  is a unit vector.

**Def:**  $\mathcal{A}(\overset{\delta_0}{\uparrow}\text{---}) = \delta_0$        $\mathcal{A}(\text{---}\overset{\delta_1}{\uparrow}) = \delta_1$        $\mathcal{A}(\text{---}\overset{\delta_2}{\uparrow}) = \delta_2$

If  $\begin{array}{c} \wedge \\ x \quad y \\ \triangle \quad \triangle \\ \quad z \end{array}$  is a puzzle piece, then  $\mathcal{A}(\text{---}/x) + \mathcal{A}(y\text{---}) + \mathcal{A}(\text{---}z) = 0$ .

# Aura of semi-labeled edges

An **aura** is a linear form in  $R = \mathbb{C}[\delta_0, \delta_1, \delta_2]$ .  $\uparrow \in \mathbb{C}$  is a unit vector.

**Def:**  $\mathcal{A}(\overset{0}{\text{---}}) = \uparrow$        $\mathcal{A}(\overset{1}{\text{---}}) = \uparrow$        $\mathcal{A}(\overset{2}{\text{---}}) = \uparrow$

If  $\begin{array}{c} \wedge \\ x \quad y \\ \triangle \\ z \end{array}$  is a puzzle piece, then  $\mathcal{A}(\diagdown/x) + \mathcal{A}(y\diagup) + \mathcal{A}(\text{---}z) = 0$ .

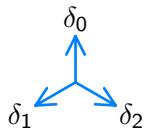
$\mathcal{A}(\overset{3}{\text{---}}) = \delta_1 \swarrow \searrow \delta_0$        $\mathcal{A}(\overset{4}{\text{---}}) = \delta_2 \swarrow \searrow \delta_1$        $\mathcal{A}(\overset{5}{\text{---}}) = \delta_2 \swarrow \searrow \delta_0$

$\mathcal{A}(\overset{6}{\text{---}}) = \delta_2 \swarrow \uparrow \searrow \delta_0$        $\mathcal{A}(\overset{7}{\text{---}}) = \delta_2 \swarrow \uparrow \searrow \delta_0$

# Aura of gashes

**Definition:**  $\mathcal{A}\left(\frac{x}{y}\right) = \mathcal{A}\left(\frac{x}{-}\right) + \mathcal{A}\left(\frac{-}{y}\right)$

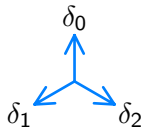
**Example:**  $\mathcal{A}\left(\frac{0}{4}\right) = \mathcal{A}\left(\frac{0}{-}\right) + \mathcal{A}\left(\frac{-}{4}\right) =$



# Aura of gashes

**Definition:**  $\mathcal{A}\left(\frac{x}{y}\right) = \mathcal{A}\left(\frac{x}{-}\right) + \mathcal{A}\left(\frac{-}{y}\right)$

**Example:**  $\mathcal{A}\left(\frac{0}{4}\right) = \mathcal{A}\left(\frac{0}{-}\right) + \mathcal{A}\left(\frac{-}{4}\right) =$



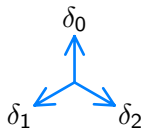
## Properties:

- The aura of a gash is invariant under propagations.

# Aura of gashes

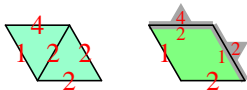
**Definition:**  $\mathcal{A}\left(\frac{x}{y}\right) = \mathcal{A}\left(\frac{x}{-}\right) + \mathcal{A}\left(\frac{-}{y}\right)$

**Example:**  $\mathcal{A}\left(\frac{0}{4}\right) = \mathcal{A}\left(\frac{0}{-}\right) + \mathcal{A}\left(\frac{-}{4}\right) =$



## Properties:

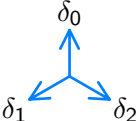
- The aura of a gash is **invariant under propagations**.
- Sum of auras of gashes of any resolution is zero.



$$\mathcal{A}\left(\frac{4}{2}\right) + \mathcal{A}\left(\frac{1}{2}\right) = 0$$

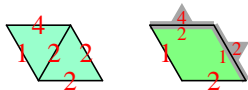
# Aura of gashes

**Definition:**  $\mathcal{A}\left(\frac{x}{y}\right) = \mathcal{A}\left(\frac{x}{-}\right) + \mathcal{A}\left(\frac{-}{y}\right)$

**Example:**  $\mathcal{A}\left(\frac{0}{4}\right) = \mathcal{A}\left(\frac{0}{-}\right) + \mathcal{A}\left(\frac{-}{4}\right) =$  

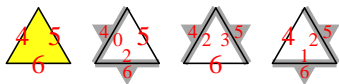
## Properties:

- The aura of a gash is **invariant under propagations**.
- Sum of auras of gashes of any resolution is zero.



$$\mathcal{A}\left(\frac{4}{2}\right) + \mathcal{A}\left(\frac{-}{1} \backslash 2\right) = 0$$

- Sum of auras of right gashes of resolutions of temporary piece is zero.



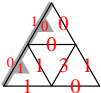
$$\mathcal{A}\left(\frac{4}{0}\right) + \mathcal{A}\left(\frac{-}{3} \backslash 5\right) + \mathcal{A}\left(\frac{-}{6}\right) = 0$$





# Aura of puzzles

Let  $\tilde{P}$  be a resolution of a flawed puzzle  $P$ .

**Def:**  $\mathcal{A}(\tilde{P}) = \mathcal{A}(\text{right gash in } \tilde{P})$

$$\mathcal{A}\left(\begin{array}{c} \triangle \\ \begin{array}{ccc} 1 & 0 & 0 \\ 0 & 1 & 1 \\ 0 & 1 & 0 \end{array} \end{array}\right) = \mathcal{A}\left(\begin{array}{c} 0 \\ \hline 1 \end{array}\right)$$


$$\mathcal{A}\left(\begin{array}{c} \triangle \\ \begin{array}{ccc} 2 & 0 & 0 \\ 0 & 5 & 0 \\ 0 & 5 & 2 \end{array} \end{array}\right) = \mathcal{A}\left(\begin{array}{c} -5 \\ \hline 0 \end{array}\right)$$


$$\mathcal{A}\left(\begin{array}{c} \triangle \\ \begin{array}{ccc} 2 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 2 \end{array} \end{array}\right) = \mathcal{A}\left(\begin{array}{c} \diagdown \\ \hline 0 \end{array} \begin{array}{c} 2 \\ \diagup \end{array}\right)$$


# Aura of puzzles

Let  $\tilde{P}$  be a resolution of a flawed puzzle  $P$ .

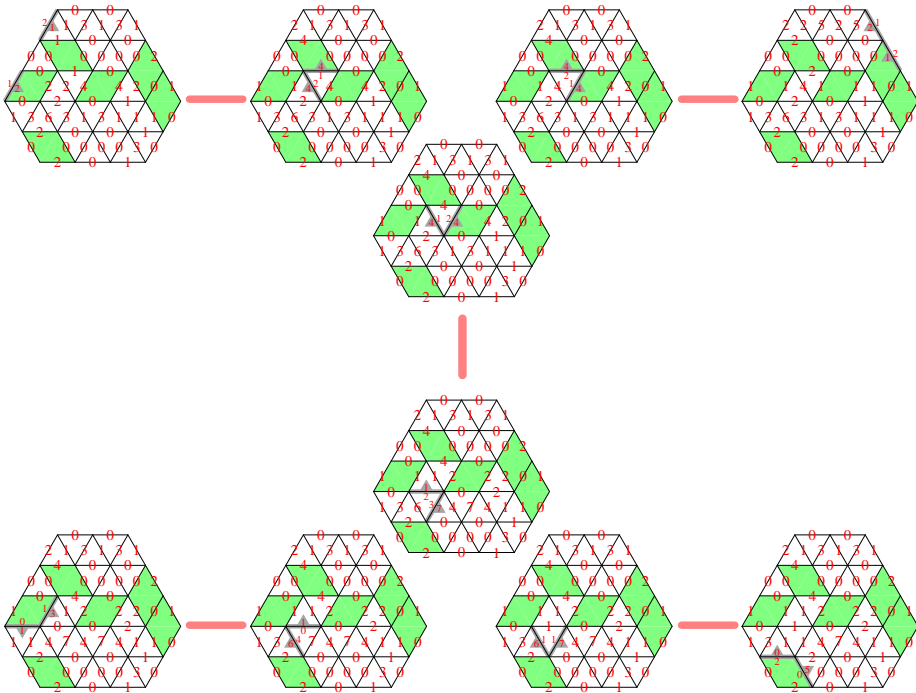
**Def:**  $\mathcal{A}(\tilde{P}) = \mathcal{A}(\text{right gash in } \tilde{P})$

$$\mathcal{A}\left(\begin{array}{c} \triangle \\ \begin{array}{ccc} 1 & 0 & \\ \hline 0 & 1 & 1 \\ \hline 1 & 1 & 3 \\ \hline 1 & 1 & 0 \end{array} \end{array}\right) = \mathcal{A}\left(\begin{array}{c} 0 \\ \hline 1 \end{array}\right) \quad \mathcal{A}\left(\begin{array}{c} \triangle \\ \begin{array}{ccc} 2 & 0 & \\ \hline 0 & 5 & 0 \\ \hline 0 & 2 & 5 \\ \hline 2 & 2 & 0 \end{array} \end{array}\right) = \mathcal{A}\left(\begin{array}{c} -5 \\ \hline 0 \end{array}\right) \quad \mathcal{A}\left(\begin{array}{c} \triangle \\ \begin{array}{ccc} 2 & 0 & \\ \hline 0 & 0 & 2 \\ \hline 0 & 2 & 0 \\ \hline 0 & 2 & 2 \end{array} \end{array}\right) = \mathcal{A}\left(\begin{array}{c} 0 \\ \hline 2 \end{array}\right)$$

If  $\tilde{P}$  is the only resolution of  $P$ , then set  $\mathcal{A}(P) = \mathcal{A}(\tilde{P})$ .

**Key identity:** Let  $S$  be any finite set of flawed puzzles that is closed under mutations. Then

$$\sum_{P \in S_{\text{scab}}} \mathcal{A}(P) + \sum_{P \in S_{\text{gash}}} \mathcal{A}(P) = 0$$



- From now on:**
- All puzzles are triangles.
  - All equivariant puzzle pieces and scabs are vertical.

**Def:** For any 012-string  $u = (u_1, u_2, \dots, u_n)$  we set

$$C_u := \sum_{i=1}^n \delta_{u_i} y_i \in R[y_1, \dots, y_n]$$

**Exercise:**  $\partial P = \Delta_w^{u,v} \Rightarrow$

$$\sum_{s \text{ scab in } P} -\text{weight}(s) \mathcal{A}(s) = C_u \cdot \searrow + C_v \cdot \swarrow + C_w \cdot \uparrow$$

- From now on:**
- All puzzles are triangles.
  - All equivariant puzzle pieces and scabs are vertical.

**Def:** For any 012-string  $u = (u_1, u_2, \dots, u_n)$  we set

$$C_u := \sum_{i=1}^n \delta_{u_i} y_i \in R[y_1, \dots, y_n]$$

**Exercise:**  $\partial P = \Delta_w^{u,v} \Rightarrow$

$$\sum_{s \text{ scab in } P} -\text{weight}(s) \mathcal{A}(s) = C_u \cdot \searrow + C_v \cdot \swarrow + C_w \cdot \uparrow$$

Write  $u \rightarrow u'$  if  $u \leq u'$  in Bruhat order and  $\ell(u) + 1 = \ell(u')$ .

Examples:  $022221 \rightarrow 122220$  ;  $02 \rightarrow 20$  ;  $100002 \rightarrow 200001$

Set  $\delta\left(\frac{u}{u'}\right) = \delta_{u_i} - \delta_{u'_i}$  where  $i$  is minimal with  $u_i \neq u'_i$ .

- From now on:**
- All puzzles are triangles.
  - All equivariant puzzle pieces and scabs are vertical.

**Def:** For any 012-string  $u = (u_1, u_2, \dots, u_n)$  we set

$$C_u := \sum_{i=1}^n \delta_{u_i} y_i \in R[y_1, \dots, y_n]$$

**Exercise:**  $\partial P = \Delta_w^{u,v} \Rightarrow$

$$\sum_{s \text{ scab in } P} -\text{weight}(s) \mathcal{A}(s) = C_u \cdot \searrow + C_v \cdot \swarrow + C_w \cdot \uparrow$$

Write  $u \rightarrow u'$  if  $u \leq u'$  in Bruhat order and  $\ell(u) + 1 = \ell(u')$ .

Examples:  $022221 \rightarrow 122220$  ;  $02 \rightarrow 20$  ;  $100002 \rightarrow 200001$

Set  $\delta(\frac{u}{u'}) = \delta_{u_i} - \delta_{u'_i}$  where  $i$  is minimal with  $u_i \neq u'_i$ .

**Def:**  $\widehat{C}_{u,v}^w = \sum_{\partial P = \Delta_w^{u,v}} \prod_{\diamond \in P} \text{weight}(\diamond)$

## Molev–Sagan type recursion:

$$\begin{aligned} & (C_u \cdot \searrow + C_v \cdot \swarrow + C_w \cdot \uparrow) \cdot \widehat{C}_{u,v}^w \\ &= \sum_{\partial P = \Delta_w^{u,v}} \sum_{s \text{ scab in } P} -\mathcal{A}(s) \text{ weight}(s) \prod_{\diamond \in P} \text{weight}(\diamond) \end{aligned}$$

## Molev–Sagan type recursion:

$$(C_u \cdot \searrow + C_v \cdot \swarrow + C_w \cdot \uparrow) \cdot \widehat{C}_{u,v}^w$$

$$= \sum_{\partial P = \Delta_w^{u,v}} \sum_{s \text{ scab in } P} -\mathcal{A}(s) \text{ weight}(s) \prod_{\diamond \in P} \text{weight}(\diamond)$$

$$= \sum_{\substack{\partial P = \Delta_w^{u,v} \\ P \text{ has marked scab } s}} -\mathcal{A}(P) \text{ weight}(s) \prod_{\diamond \in P} \text{weight}(\diamond)$$



## Molev–Sagan type recursion:

$$\begin{aligned} & (C_u \cdot \searrow + C_v \cdot \swarrow + C_w \cdot \uparrow) \cdot \widehat{C}_{u,v}^w \\ &= \sum_{\partial P = \Delta_w^{u,v}} \sum_{s \text{ scab in } P} -\mathcal{A}(s) \text{ weight}(s) \prod_{\diamond \in P} \text{weight}(\diamond) \\ &= \sum_{\substack{\partial P = \Delta_w^{u,v} \\ P \text{ has marked scab } s}} -\mathcal{A}(P) \text{ weight}(s) \prod_{\diamond \in P} \text{weight}(\diamond) \\ &= \sum_{\substack{\partial P = \Delta_w^{u,v} \\ P \text{ has gash pair}}} \mathcal{A}(P) \prod_{\diamond \in P} \text{weight}(\diamond) \end{aligned}$$

## Molev–Sagan type recursion:

$$(C_u \cdot \searrow + C_v \cdot \swarrow + C_w \cdot \uparrow) \cdot \widehat{C}_{u,v}^w$$

$$= \sum_{\partial P = \Delta_w^{u,v}} \sum_{s \text{ scab in } P} -\mathcal{A}(s) \text{ weight}(s) \prod_{\diamond \in P} \text{weight}(\diamond)$$

$$= \sum_{\substack{\partial P = \Delta_w^{u,v} \\ P \text{ has marked scab } s}} -\mathcal{A}(P) \text{ weight}(s) \prod_{\diamond \in P} \text{weight}(\diamond)$$

$$= \sum_{\substack{\partial P = \Delta_w^{u,v} \\ P \text{ has gash pair}}} \mathcal{A}(P) \prod_{\diamond \in P} \text{weight}(\diamond)$$

$$= \swarrow \cdot \sum_{u \rightarrow u'} \delta\left(\frac{u}{u'}\right) \widehat{C}_{u',v}^w + \nearrow \cdot \sum_{v \rightarrow v'} \delta\left(\frac{v}{v'}\right) \widehat{C}_{u,v'}^w + \downarrow \cdot \sum_{w' \rightarrow w} \delta\left(\frac{w'}{w}\right) \widehat{C}_{u,v}^{w'}$$

**Theorem** (Method first applied by Molev and Sagan.)

The equivariant Schubert structure constants  $C_{u,v}^w \in \mathbb{Z}[y_1, \dots, y_n]$  of  $Y = \text{Fl}(a, b; n)$  are uniquely determined by

$$(1) \quad C_{w,w}^w = \prod_{i < j: w_i > w_j} (y_j - y_i) \quad (\text{Kostant-Kumar})$$

$$(2) \quad (C_u \cdot \searrow + C_v \cdot \swarrow + C_w \cdot \uparrow) \cdot C_{u,v}^w \\ = \swarrow \cdot \sum_{u \rightarrow u'} \delta\left(\frac{u}{u'}\right) C_{u',v}^w + \searrow \cdot \sum_{v \rightarrow v'} \delta\left(\frac{v}{v'}\right) C_{u,v'}^w + \downarrow \cdot \sum_{w' \rightarrow w} \delta\left(\frac{w'}{w}\right) C_{u,v}^{w'}$$

**Theorem** (Method first applied by Molev and Sagan.)

The equivariant Schubert structure constants  $C_{u,v}^w \in \mathbb{Z}[y_1, \dots, y_n]$  of  $Y = \text{Fl}(a, b; n)$  are uniquely determined by

$$(1) \quad C_{w,w}^w = \prod_{i < j: w_i > w_j} (y_j - y_i) \quad (\text{Kostant-Kumar})$$

$$(2) \quad (C_u \cdot \searrow + C_v \cdot \swarrow + C_w \cdot \uparrow) \cdot C_{u,v}^w \\ = \swarrow \cdot \sum_{u \rightarrow u'} \delta\left(\frac{u}{u'}\right) C_{u',v}^w + \nearrow \cdot \sum_{v \rightarrow v'} \delta\left(\frac{v}{v'}\right) C_{u,v'}^w + \downarrow \cdot \sum_{w' \rightarrow w} \delta\left(\frac{w'}{w}\right) C_{u,v}^{w'}$$

**Consequence:**

$$C_{u,v}^w = \widehat{C}_{u,v}^w = \sum_{\partial P = \Delta_w^{u,v}} \prod_{\diamond \in P} \text{weight}(\diamond)$$