

Finding the optimal strategy in a tally game

CODY2010, November 2010

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- ‘a cruel, yet funny game played by employees in smaller stores. to play, simply count the number of ugly, weird or gross people who come into the store with tally marks on receipt paper. accompany your mark by quickly shouting "tally" or saying it loud enough to let your fellow worker-bees know an awful being had just graced your establishment with it's yucky presence. the employee with the most tally's at the end of the day is the winner. and should be rewarded.’ <http://www.urbandictionary.com/define.php?term=tally20game>
- ‘The score, or the stick with notches in it to keep a track of the score or count.’ *Merriam Webster*
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Generalized Tally Game

- 1 I choose probability measure μ on $[0, 1]$ with $\mathbb{E} = \frac{1}{2}$.
- 2 My opponent **knowing** my μ chooses $x \in \mathbb{R}_0^+$.
- 3 We draw s according to μ . If $s \geq x$ I pay x .
- 4 Otherwise $x \rightarrow x - s$ and we go back to step 3.

Obviously, I want to chose μ in such a way that given my opponents best strategy I want to minimize the expected payoff.

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Joint Replenishment Problem with Time Windows

This is one of the fundamental problems in Inventory and Supply Chain Management.

- We are given a warehouse and the set of retailers $\{1, \dots, n\}$.
- We are given the discrete time horizon $\{1, \dots, T\}$.
- We are given a set of demands \mathcal{D} consisting of triples (i, r, t) for retailer of type i that arrives at time t and must be satisfied by an order placed in the time interval $[r, t]$.
- To satisfy arbitrary many demands in some time period τ a retailer i places an order at warehouse at time τ and incurs the retailer ordering cost K_i , at the same time the warehouse places an order and incurs the warehouse ordering cost of K_0 . The goal is define the set set of warehouse and retailer orders to satisfy all the demand.

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IP Formulation & LP Relaxation



$$\min \sum_{\tau=1}^T K_0 x_{\tau 0} + \sum_{i=1}^n \sum_{\tau=1}^T K_i x_{\tau i}, \quad (1.1)$$

$$\sum_{\tau=r}^t x_{\tau i} \geq 1, \quad \forall (i, r, t) \in \mathcal{D}, \quad (1.2)$$

$$x_{\tau i} \leq x_{\tau 0} \quad \forall i, \tau, \quad (1.3)$$

$$x_{\tau 0}, x_{\tau i} \in \{0, 1\}, \quad \forall \tau, i. \quad (1.4)$$

- We relax the integrality condition (1.4) with the condition $x_{\tau 0}, x_{\tau i} \in [0, 1]$ for all τ, i and solve the resulting linear programming relaxation using any efficient algorithm (interior points, ellipsoid method). Let x^* be an optimal solution for the linear relaxation.

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Rounding Algorithm

Consider the following rounding algorithm that finds an integral solution for our optimization problem:

1. Define intervals $I_t = (\sum_{\tau=1}^{t-1} x_{\tau 0}^*, \sum_{\tau=1}^t x_{\tau 0}^*]$ for time t and intervals $I_{ti} = (\sum_{\tau=1}^{t-1} x_{\tau i}^*, \sum_{\tau=1}^t x_{\tau i}^*]$ for time t and retailer i .
2. Consecutively draw random variable d_i from the random distribution $f(x)$. Define $D_0 = 0$ and $D_i = D_{i-1} + d_i$.
3. Let Λ be the set of times t such that there is an index i such that $D_i \in I_t$. Open warehouse orders at all times from Λ .
4. For each retailer independently apply the following process. Initialize $y = 0$. Open retailer i order at the latest time t'' from Λ such that $t'' \leq t'$ where $y + 1 \in I_{t'j}$. Set $y = \sum_{\tau=1}^{t'} x_{\tau i}^*$ and repeat the process until $y + 1 > \sum_{\tau=1}^T x_{\tau i}^*$.

Sketch of the Analysis

It is not hard to show that this algorithm finds a feasible solution. The expected cost of this solution is upper bounded by

$$\frac{W_1}{1 - \rho(f)} + \frac{W_2}{\alpha}$$

where $W_1 = \sum_{i=1}^n \sum_{\tau=1}^T K_i x_{\tau i}^*$ and $W_2 = \sum_{\tau=1}^T K_0 x_{\tau i}^*$, i.e. $W_1 + W_2$ is the optimal cost of linear programming relaxation.

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Generalized Tally Game

- We have

$$E(x, \mu) = \int_{[0,x)} E(x-s, \mu) d\mu(s) + x\mu([x, 1])$$

- and our objective is:

$$\arg \min_{\mu} \max_x E(x, \mu)$$

$$\mu([0, 1]) = 1 \text{ and } \int_{[0,1]} x d\mu(x) = \frac{1}{2}$$

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Best known results so far

Approximation Algorithm for Joint Replenishment with Deadlines, Tim Nonner, Alexander Souza

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- Let μ_0 have a density

$$\begin{cases} x \mapsto 4x & \text{for } x \in [0, 1/2] \\ x \mapsto 2 - 4x & \text{for } x \in [1/2, 1]. \end{cases}$$

Then $E(\bar{x}(\mu_0), \mu_0) \approx 0.327$. (exact)

- Let μ_1 have a density

$$\begin{cases} x \mapsto 12x^2 & \text{for } x \in [0, 1/2] \\ x \mapsto 12(1 - x^2) & \text{for } x \in [1/2, 1]. \end{cases}$$

Then $E(\bar{x}(\mu_1), \mu_1) \approx 0.327 - \epsilon$ (numerically).

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Growth of $x \mapsto E(x, \mu)$ bounded by 1

The analytic approach:

Lemma

*Let $\mu \in \mathcal{M}$ and $h(x)$ be a positive, measurable function, so $h(x) \geq 0$. Define $H : [0, \infty) \rightarrow \mathbb{R}$ by $H(x) := h(x) + H * \mu(x)$; Then H is a positive function.*

- write $G(x) = x - E(x) = x\mu([0, x]) - E * \mu(x)$;
- then $G(x) = \int_{[0, x]} y d\mu(y) + G * \mu(x)$, so $G \geq 0$.
- Now put $H_y(x) = G(x + y) - G(x) = y + E(x) - E(x + y)$.
- Then $H_y(x) = \int_{[x, x+y]} (G(x + y - s) + s) d\mu(s) + H_y * \mu(x)$;
- Conclusion: $E(x + y) \leq E(x) + y$.

Existence and left-continuity of $x \mapsto E(x, \mu)$

The series of convolutions approach:

given g , write $g * \mu(x) = \int_{[0,x]} g(x-z) d\mu(z)$;

$$\begin{aligned}
 E(x, \mu) &= f(x) + E * \mu(x) \\
 &= f(x) + f * \mu(x) + (E * \mu) * \mu(x) \\
 &= f(x) + f * \mu(x) + (f * \mu) * \mu(x) + \dots \\
 &= f(x) + \sum_{j=1}^{\infty} f(*\mu)^j(x)
 \end{aligned}$$

Lemma

*If g is left-continuous then $g * \mu$ is left-continuous.*

- f is left-cs, so $f * \mu, f(*\mu)^2, f(*\mu)^3 \dots$ are all left-cs;
- just need to show that the higher terms are small:
- $f(*\mu)^k(x) = \int_{0 \leq \sum z_i < x} f(x - (z_1 + \dots + z_k)) d\mu^k(z_1, \dots, z_k)$;
- $\mu^k(\sum z_i < x)$ is exponentially small, by large deviations.

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We know now that $E(x + y) \leq E(x) + y$ and E is left-continuous.

Lemma

The maximum of $x \mapsto E(x, \mu)$ is realised.

Suppose $\mu_n \rightarrow \mu$. How does $f_n(x) := x\mu_n([x, 1])$ behave?.

- $\limsup_{\varepsilon \rightarrow 0} \lim_{\mu_n \rightarrow \mu} f_n(x - \varepsilon) = f(x, \mu)$.
- OR, for all $\varepsilon > 0$, there exists $\delta_0 < y$, and if $0 < \delta < \delta_0$, there is N , breathe deeply, if $n \geq N$, for all $\alpha \in [\delta, \delta_0]$

$$|f(y) - f_n(y - \alpha)| \leq \varepsilon.$$

- “left-convergence”



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Lemma

*If g_n left-converges to g and $\mu_n \rightarrow \mu$ then $g_n * \mu_n$ left-converges to $g * \mu$.*

Theorem

If μ_n converges to μ then $E(\cdot, \mu_n)$ left-converges to $E(\cdot, \mu)$.

By Lemma, left-convergence of $f_n(*\mu_n)^j \rightarrow f(*\mu)^j$ holds for all j .

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Theorem

$\mu \mapsto \max_x E(x, \mu)$ is continuous, for probability measures μ supported on $[0, 1]$.

- By left-convergence, given $\varepsilon > 0$, for large n there is a point x_n such that $|E(x_n, \mu_n) - E(x, \mu)| < \varepsilon$;
- so $\lim \max_y E(y, \mu_n) \geq \max_y E(y, \mu)$;
- Let x_n maximise $E(\cdot, \mu_n)$ and $x_n \rightarrow x$ (subsequence).
 $E(x_n - \varepsilon, \mu_n) \geq E(x_n, \mu_n) - \varepsilon$. Take $\lim_{\varepsilon \rightarrow 0} \lim_{n \rightarrow \infty}$;
- Get $E(x, \mu) \geq \lim E(x_n, \mu_n)$, as required.

Corollary (Optimal measure exists)

There exists a measure μ_0 minimising $\max_x E(x, \mu)$ over all probability measures with support on $[0, 1]$ and expected value $1/2$.

Local search

We consider discrete measures supported on points $\frac{k}{n}$,
 $k = 1, \dots, n$.

We start with a measure μ with $\mu([0, 1]) = 1$ and $\mathbb{E}(\mu) = \frac{1}{2}$.

- 1 We chose $0 < k_1 < k_2 < k_3 \leq n$ at random.
- 2 We construct a unique measure ν supported on $\{\frac{k_1}{n}, \frac{k_2}{n}, \frac{k_3}{n}\}$
 with $\nu([0, 1]) = 0$ and $\mathbb{E}(\nu) = 0$.
- 3 We try to find t such that $\mu + t \cdot \nu$ is a measure (no negative
 values allowed!) and that $\sup_x E(x, \mu + t \cdot \nu) < \sup_x E(x, \mu)$.
- 4 If we succeed: we replace μ with $\mu + t \cdot \nu$.

Rinse & repeat

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- 1 We chose $0 < k_1 < k_2 < k_3 \leq n$ at random.
- 2 We construct a unique measure ν supported on $\{\frac{k_1}{n}, \frac{k_2}{n}, \frac{k_3}{n}\}$ with $\nu([0, 1]) = 0$ and $\mathbb{E}(\nu) = 0$.
- 3 We try to find t such that $\mu + t \cdot \nu$ is a measure (no negative values allowed!) and that $\sup_x E(x, \mu + t \cdot \nu) < \sup_x E(x, \mu)$.
- 4 If we succeed: we replace μ with $\mu + t \cdot \nu$.

Rinse & repeat

Local search

We consider discrete measures supported on points $\frac{k}{n}$,
 $k = 1, \dots, n$.

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Local Search in action

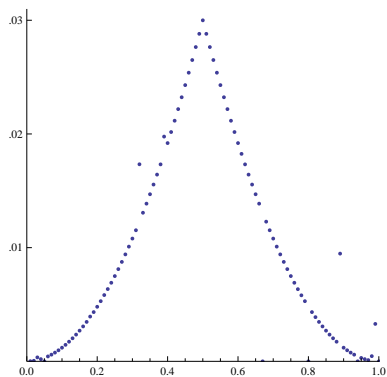
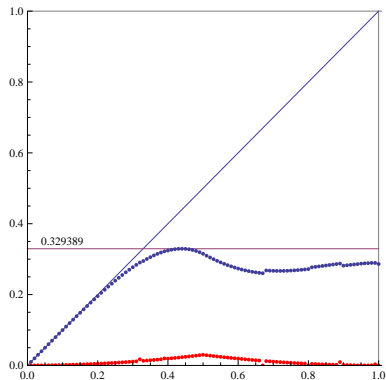


Figure: After 5 steps of optimization

Local Search in action

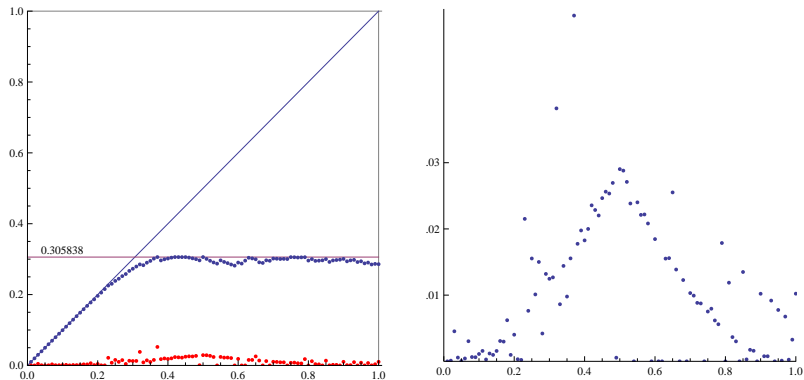


Figure: After 15 steps of optimization



Local Search in action

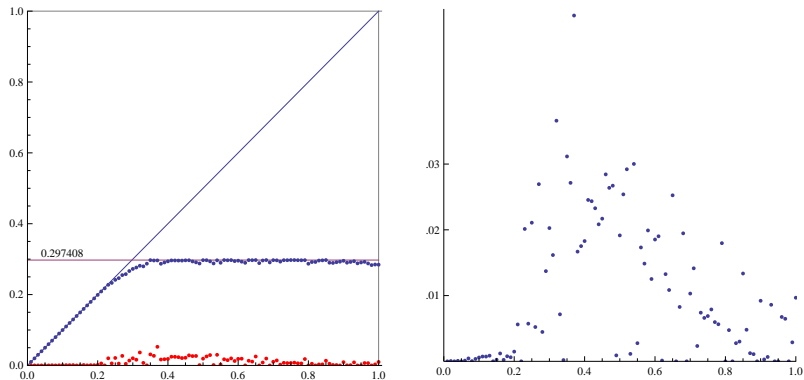


Figure: After ~ 100 steps of optimization



Local Search in action

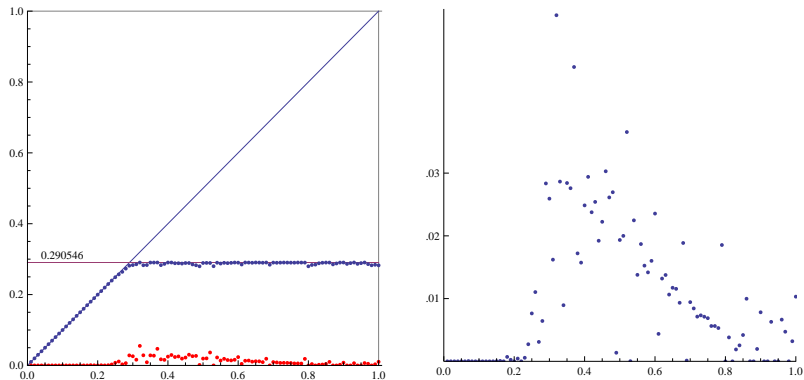


Figure: After ~ 200 steps of optimization



Local Search in action

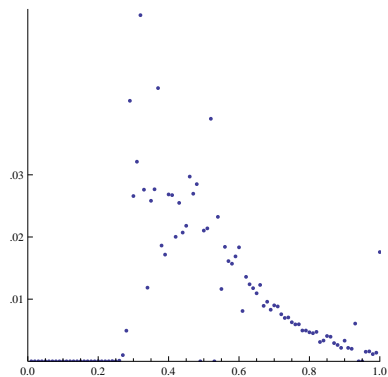
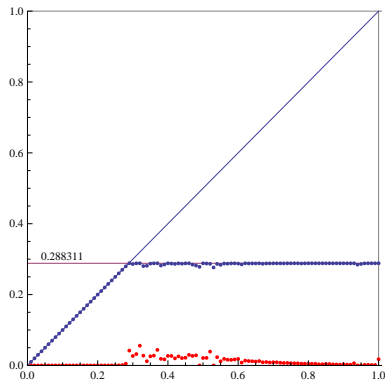


Figure: After \gg 1000 steps of optimization



So...

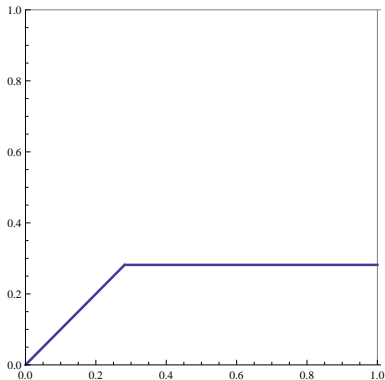


Figure: A payoff function for optimal measure?

Indeed

A measure with density function

$$g(x) = \begin{cases} 0 & \text{for } x \in [0, h) \\ \frac{1}{x} & \text{for } x \in [h, 2h) \\ \frac{1}{x} (1 - \ln(\frac{x}{h} - 1)) & \text{for } x \in [2h, 3h) \\ \frac{\text{Li}_2(2 - \frac{x}{h}) + \ln(\frac{x}{h} - 2) \ln(\frac{x}{h} - 1) - \ln(\frac{x}{h} - 1) + \frac{\pi^2}{12} + 1}{x} & \text{for } x \in [3h, 4h) \\ \dots & \end{cases}$$

has expected payoff function

$$\min(x, h).$$

Some calculations

- Recall:

$$\min(x, h) = \int_{[0, x)} \min(x - s, h) d\mu(s) + x\mu((x, +\infty))$$

So $\mu|_{(0, h)} = 0$ and

$$h = \int_{(x-h, x)} (x - s) d\mu(s) + h\mu([0, x - h) + x\mu((x, +\infty)).$$

- Differentiating by x we get

$$xg(x) = \mu([x - h, +\infty))$$

which we recursively solve.

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which we recursively solve.



Conjecture

The function

$$\min(x, h_0),$$

where $h_0 = 0.28166214011768503'$ is the optimal payoff function in Generalized Tally Game.

$$0.28166214011768503' \lll 0.327 - \epsilon$$

What next?

Algorithms & applications

we are done
(sort of)

Mathematics
optimality
properties
how and why?