

# **BARYCENTRIC ALGEBRAS and BARYCENTRIC COORDINATES**

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## CONTENTS

- Affine spaces and convex sets
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basic examples and properties
- Barycentric coordinates in polytopes
- Special barycentric coordinates in polygones

## AFFINE SUBSPACES and CONVEX SUBSETS of $\mathbb{R}^n$

$\mathbb{R}$  — the field of reals;  $I^\circ := ]0, 1[ = (0, 1) \subset \mathbb{R}$ .

The **line**  $L_{x,y}$  through  $x, y \in \mathbb{R}^n$ :

$$L_{x,y} = \{xyp = x(1-p) + yp \in \mathbb{R}^n \mid p \in \mathbb{R}\}.$$

$A \subseteq \mathbb{R}^n$  is a (non-trivial) **affine subspace** of  $\mathbb{R}^n$  if together with any two different points  $x$  and  $y$  it contains the line  $L_{x,y}$ .

The **line segment**  $I_{x,y}$  joining the points  $x, y$ :

$$I_{x,y} = \{xyp = x(1-p) + yp \in \mathbb{R}^n \mid p \in I^\circ\}.$$

$C \subseteq \mathbb{R}^n$  is a (non-trivial) **convex subset** of  $\mathbb{R}^n$  if together with any two different points  $x$  and  $y$  it contains the line segment  $I_{x,y}$ .

## AFFINE SPACES

$R$  — a subfield of  $\mathbb{R}$ . An **affine space over  $R$**  (or **affine  $R$ -space**) — an algebra  $(A, \underline{R})$ , where

$$\underline{R} = \{\underline{p} \mid p \in R\}$$

and

$$xy\underline{p} = \underline{p}(x, y) = x(1 - p) + yp.$$

**Note:**  $(A, \underline{R})$  is equivalent to the algebra

$$\left( A, \sum_{i=1}^n x_i r_i \mid \sum_{i=1}^n r_i = 1 \right).$$

**THEOREM:** The class of affine  $R$ -spaces is a variety (equationally defined class of algebras).

## BARYCENTRIC ALGEBRAS

$R$  — a subfield of  $\mathbb{R}$ ;  $I^\circ := ]0, 1[ = (0, 1) \subset R$ .

**Barycentric algebra** — an algebra  $(A, \underline{I}^\circ)$ ,  
with a binary operation  $\underline{p}$  for each operator  $p \in I^\circ$ ,  
axiomatized by the following:

**idempotence (I):**  $x \underline{x p} = x$  ,

**skew-commutativity (SC):**

$$x \underline{y p} = x \underline{y \underline{1 - p}} =: x \underline{y p'} ,$$

**skew-associativity (SA):**

$$[x \underline{y p}] \underline{z q} = x \underline{[y \underline{z q / (p \circ q)}] \underline{p \circ q}}$$

for all  $p, q \in I^\circ$ , where  $p \circ q = (p' q')' = p + q - pq$ .

**Proposition:** The class  $\mathcal{B}$  of barycentric algebras is the smallest variety containing the class  $\mathcal{C}$  of convex sets.

For all  $p, q \in I^\circ$ ,  $\mathcal{B}$  also satisfies:

**entropicity** (E):  $[xyp] [ztp] \underline{q} = [xzq] [ytq] \underline{p}$ , and

**distributivity** (D):  $[xyp] z \underline{q} = [xzq] [yzq] \underline{p}$ ,  
 $x [yzp] \underline{q} = [xyq] [xzq] \underline{p}$ ,

and  $\mathcal{C}$  satisfies:

the **cancellation laws** (Cl):  $(xyp = xzp) \rightarrow (y = z)$ .

**Proposition:**  $\mathcal{C}$  is the subquasivariety of the variety  $\mathcal{B}$  defined by the cancellation laws.

## EXAMPLES OF BARYCENTRIC ALGEBRAS

- **Convex subsets** of affine  $R$ -spaces under the operations

$$xyp = xp' + yp = x(1 - p) + yp$$

for each  $p \in I^\circ$ .

In particular,

- **Polytopes** - finitely generated convex sets.

The minimal set of generators of a polytope  $P$  is the set of its vertices (extreme points).

In particular:

- **Simplices**

**Proposition:** The  $n$ -dimensional simplex  $\Delta_n$  is the free barycentric algebra on  $n+1$  free generators  $x_0, x_1, \dots, x_n$  — the vertices of  $\Delta_n$ .

The elements of  $\Delta_n$  may be expressed in the **standard form**:

$$(\dots((x_0x_1\underline{p_1})x_2\underline{p_2})\dots)x_n\underline{p_n}$$

for  $p_i \in I$ , or as **convex combinations**:

$$x_0q_0 + \dots + x_nq_n,$$

where  $q_i \in I$  and  $\sum_{i=0}^n q_i = 1$ .

$\Delta_n$  is the  $\underline{I}^0$ -subreduct of the free affine  $R$ -space  $R^n$  over the same set of generators.



- **Semilattices**

“**Stammered**” **semilattices**  $(S, \cdot)$  - barycentric algebras with the operation  $x \cdot y = x\underline{y}p$  for all  $p \in I^\circ$ .

**Proposition:** Stammered semilattices form the only non-trivial proper subvariety  $\mathcal{SL}$  of  $\mathcal{B}$ , defined by

$$x\underline{y}p = x\underline{y}q$$

for all  $p, q \in I^\circ$ .

- **Semilattice sums**

**Lemma:** Each barycentric algebra  $A$  has a homomorphism  $\varrho$  onto a (stammered) semilattice  $S$ , with open convex sets  $A_s$  as the congruence classes  $\varrho^{-1}(s)$  for  $s \in S$ .

$S$  is the **semilattice replica** of  $A$ .

And we say that  $A$  is a **semilattice sum** of  $A_s$ .

**THEOREM:** Each barycentric algebra is a semilattice sum of open convex sets.

## WALLS

A **wall** of a barycentric algebra  $(B, \underline{I}^o)$  — a subset  $W$  of  $B$  such that

$$\forall a, b \in B, \forall p \in I^o, \underline{abp} \in W \Leftrightarrow a \in W \text{ and } b \in W.$$

The walls of a polytope  $P$  are precisely its faces. (0-dimensional faces — its vertices, 1-dimensional faces — its edges.)

The faces of a polytope are again polytopes, and under inclusion, they form a lattice.

A polytope  $P$  is the union of its (relative) **boundary** (the union of proper faces) and its (relative) **interior**.

## BARYCENTRIC COORDINATES IN A POLYTOPE

Simplex  $\Delta_n$  in  $\mathbb{R}^n$  with ordered set  $v_0, v_1, \dots, v_n$  of vertices.

Each element  $x$  of  $\Delta_n$  may be presented uniquely as the convex combination

$$x = v_0 p_0 + \dots + v_n p_n,$$

with  $p_i \in I$  and  $\sum_{i=0}^n p_i = 1$ .

If  $x$  and  $v_i$  are given by Cartesian coordinates of  $\mathbb{R}^n$ , the barycentric coordinates  $p_i$  may be calculated by solving the above equation.

Every polytope  $P$  with  $n + 1$  vertices is a homomorphic image of the simplex  $\Delta_n$ .

Hence each of its elements can also be presented by the above convex combination, however not in a unique way.

**A problem** which appears in many applications of polytopes:

**Given the set  $V$  of vertices  $v_i$  of a polytope  $P$ , find some specific barycentric coordinates of any  $x$  of  $P$  in some homogeneous way.**

One looks for a function that assigns to each point  $x \in P$ , the barycentric coordinates  $p(x, v)$  so that  $\sum_{v \in V} p(x, v) = 1$  and

$$x = \sum_{v \in V} p(x, v)v,$$

with some specific choice of  $p(x, v) \in I$ .

Some of the methods of solving this problem are based on a decomposition of a polytope into the union of some simplices.

## A sample method

**DECOMPOSITION THEOREM:**  $P$  — a  $k$ -dimensional polytope with set  $V$  of  $n + 1$  vertices. Fix  $\mathbf{v} \in V$ .

Then  $P$  is the union of simplices isomorphic to  $\Delta_k$ , each generated by a  $(k + 1)$ -element subset of  $V$  containing  $\mathbf{v}$ .

Note: Any two simplices of the decomposition  $D_v$  of the Decomposition Theorem have a common wall that is a simplex containing  $\mathbf{v}$ .

Choose a simplex  $S$  of  $D_v$ . Then each point  $\mathbf{a}$  of  $S$  is the convex combination of some vertices of  $S$ . The coefficients of the remaining vertices of  $P$  are 0.

## Presentation of points of $P$ as affine or convex combination

- The generators of  $S$  freely generate the affine space  $\mathbb{R}^k$  as well. So one can represent any point of  $P$  as an affine combination of the vertices of  $S$ . However some of the coordinates  $p_i$  may be negative.
- To find convex coordinates of any point  $a$  of  $P$ , one needs a method of deciding to which simplex  $S$  of  $D_v$  the point  $a$  belongs.

## **BARYCENTRIC COORDINATES IN A POLYGON**

A polygon  $\Pi$  will be decomposed as a union of triangles.



## Areal coordinates in a triangle

$\tau_{123}$  - a triangle spanned by affinely independent elements  $\mathbf{v}_1 < \mathbf{v}_2 < \mathbf{v}_3$  of  $\mathbb{R}^2$  in counterclockwise order.

Each  $\mathbf{x} \in \mathbb{R}^2$  has a unique representation as an **affine combination**

$$\mathbf{x} = \mathbf{v}_1 p_1 + \mathbf{v}_2 p_2 + \mathbf{v}_3 p_3, \quad (1)$$

with  $p_1 = 1 - p_2 - p_3$ .

The unique solution of (1) with respect to  $p_1, p_2$  and  $p_3$  is given by

$$p_j = \frac{A(\mathbf{v}_{j-1}, \mathbf{x}, \mathbf{v}_{j+1})}{A(\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3)}$$

The suffix addition is taken modulo 3 here, and  $A(\mathbf{a}, \mathbf{b}, \mathbf{c})$  is the area of the triangle spanned by counterclockwise ordered  $\mathbf{a} < \mathbf{b} < \mathbf{c}$ .

A point  $\mathbf{x}$  different from a vertex belongs to  $\tau_{123}$  if at least one of  $p_i$  is positive and  $0 \leq p_1, p_2, p_3 < 1$ .

If all  $p_i > 0$ , one obtains classical **areal coordinates** of interior points  $\mathbf{x}$  of  $\tau_{123}$  (Möbius, 1827 and Muggenridge, 1901). If one of  $p_i$  is zero, then  $\mathbf{x}$  belongs to a side of  $\tau_{123}$ .

Points outside of  $\tau_{123}$  have at least one negative coordinate. E.g.  $\mathbf{x}$  lies to the left of the line  $\mathcal{L}_{12}$  through  $\mathbf{v}_1$  and  $\mathbf{v}_2$ , precisely when  $A(\mathbf{v}_2, \mathbf{x}, \mathbf{v}_1) > 0$ , and  $\mathbf{x}$  lies to the right of the line  $\mathcal{L}_{12}$  if  $A(\mathbf{v}_2, \mathbf{x}, \mathbf{v}_1) < 0$ .

## The case of a general polygon

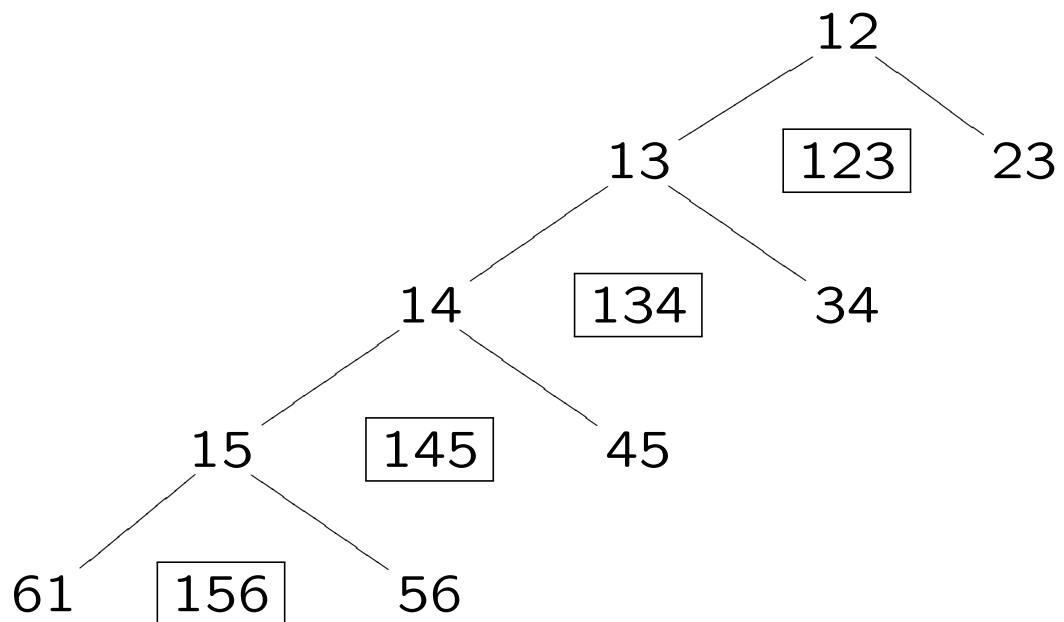
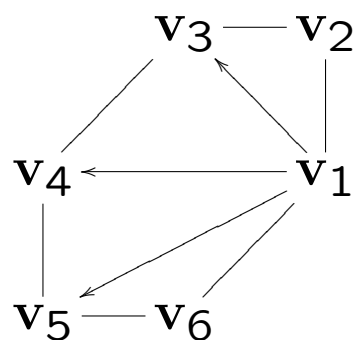
$\Pi$  - a polygon spanned by counterclockwise ordered vertices  $\mathbf{v}_1 < \dots < \mathbf{v}_n$ .

Decomposition Theorem provides the decomposition  $\mathcal{D}_1 = \mathcal{D}_{v_1}$  of  $\Pi$  into the union of the triangles:

$$\tau_{123}, \tau_{134}, \dots, \tau_{1n-1n}. \quad (2)$$

Let  $\mathbf{a} \in \Pi$ . To find to which triangle  $\mathbf{a}$  belongs, one calculates the affine coordinates of  $\mathbf{a}$  consecutively in triangles of (2). The first triple  $i, j, k$  for which the coordinates are nonnegative provides the triangle  $\tau_{ijk}$  containing  $\mathbf{a}$ , and the coordinates  $p_i, p_j, p_k$ , all other coordinates are 0.

# Chordal decompositions, parsing trees: hexagon examples



## Chordal coordinates in a polygon

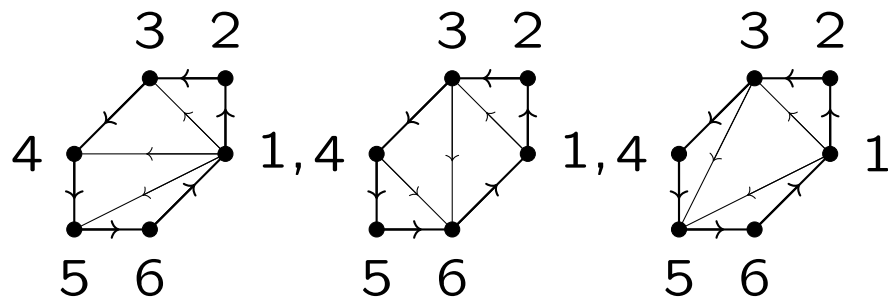
The **skeleton** of the polygon  $\Pi$  is the cyclic graph  $C_n$  constituted by the vertices and undirected edges of the polygon.

In the cyclic graph  $C_n$ , a **chord** is an edge connecting vertices which are not adjacent in  $C_n$ .

A **chordal decomposition** of the polygon  $\Pi$  with ordered vertex set  $V = \{v_1 < v_2 < \dots < v_n\}$  is a system of  $n - 3$  non-crossing chords of  $C_n$  that decompose  $\Pi$  as a union of  $n - 2$  simplices (triangles) whose vertices are vertices of  $\Pi$ .

Given a chordal decomposition, one obtains others by the action of the dihedral group  $D_n$ .

## The hexagon as a representative example



Three distinct types provide a full set of representatives for the orbits of the group  $D_n$  on the chordally subdivided graph  $C_6$ .

The number of all decompositions equals 14 (**Catalan number**).

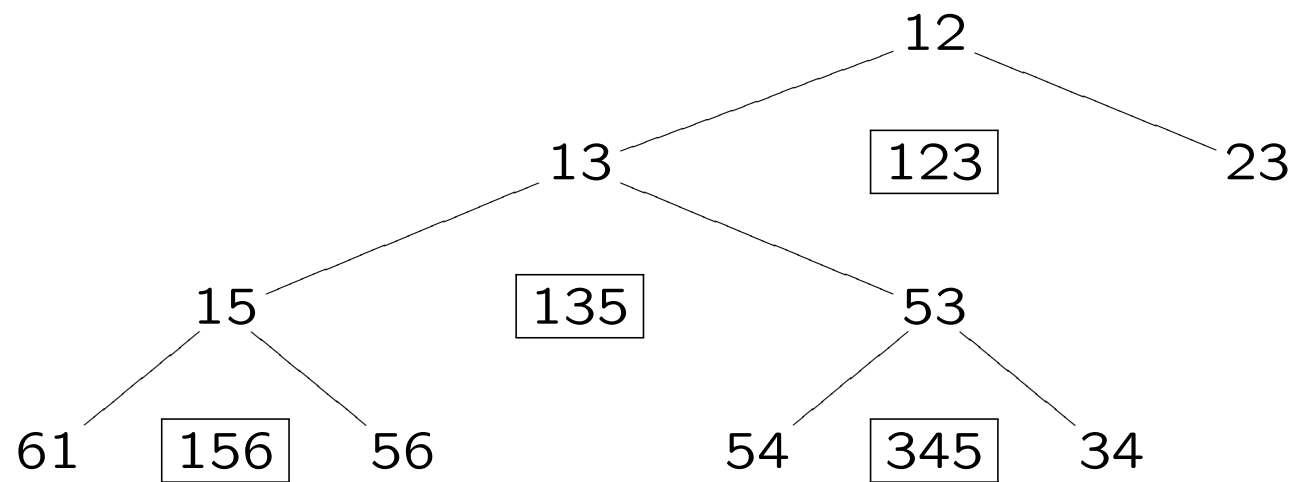
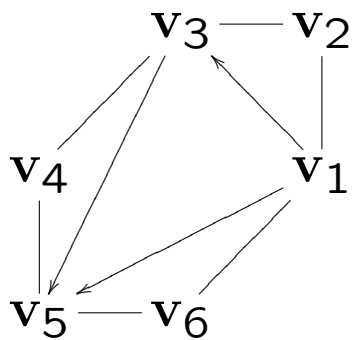
## Chordal decompositions and parsing trees

To each chordal decomposition of  $\Pi$ , one assigns a parsing tree. This is shown on the example of a hexagon.

The trees provide a basis for a recursive procedure for triangle identification and orientation including the location of a given point within a triangle. The procedure is founded on the correspondence between chordal decompositions of  $\Pi$  and rooted binary trees.



# Chordal decompositions, parsing trees: hexagon examples



## Cartographic coordinates

If a point  $a$  belongs to a triangle  $\tau_{ijk}$  of a chordal decomposition  $\delta$  of  $\Pi$ , then the **chordal coordinates**  $p_i, p_j, p_k$  are the areal coordinates in  $\tau_{ijk}$ , and all other coordinates are 0.

Any bias introduced by a particular decomposition may subsequently be removed taking the average of a point's coordinates in each of the decompositions appearing in the orbit of a dihedral group. In this way one obtains **cartographic coordinates**.

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Thank you for your attention!