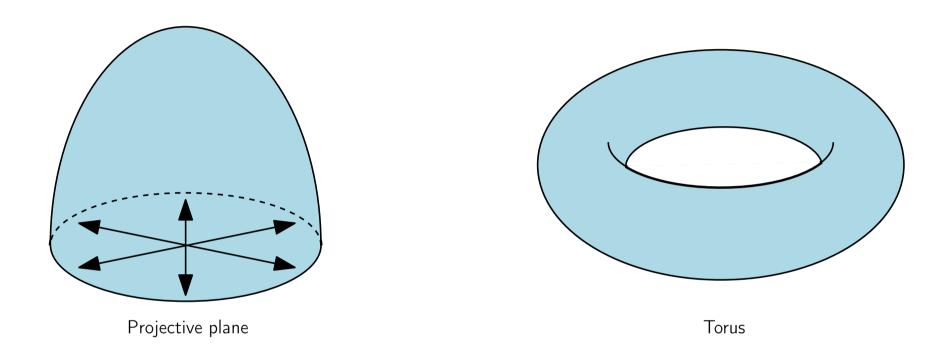
A bijection for rooted maps on general surfaces

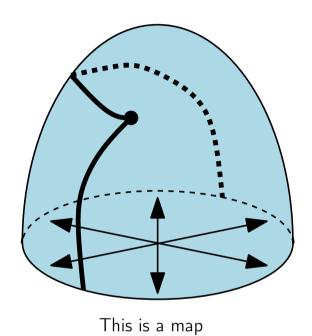
Maciej Dołęga, LIAFA, Université Paris Diderot & Uniwersytet Wrocławski

joint work with

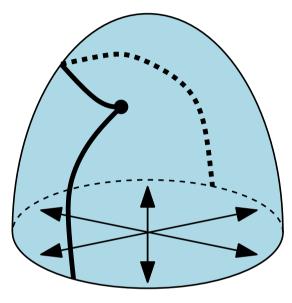
Guillaume Chapuy, CNRS & LIAFA, Université Paris Diderot

I. Maps

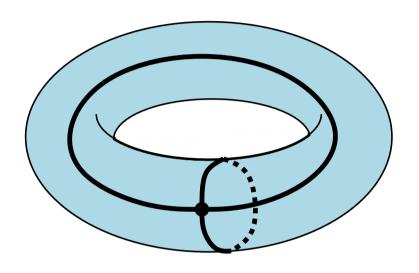




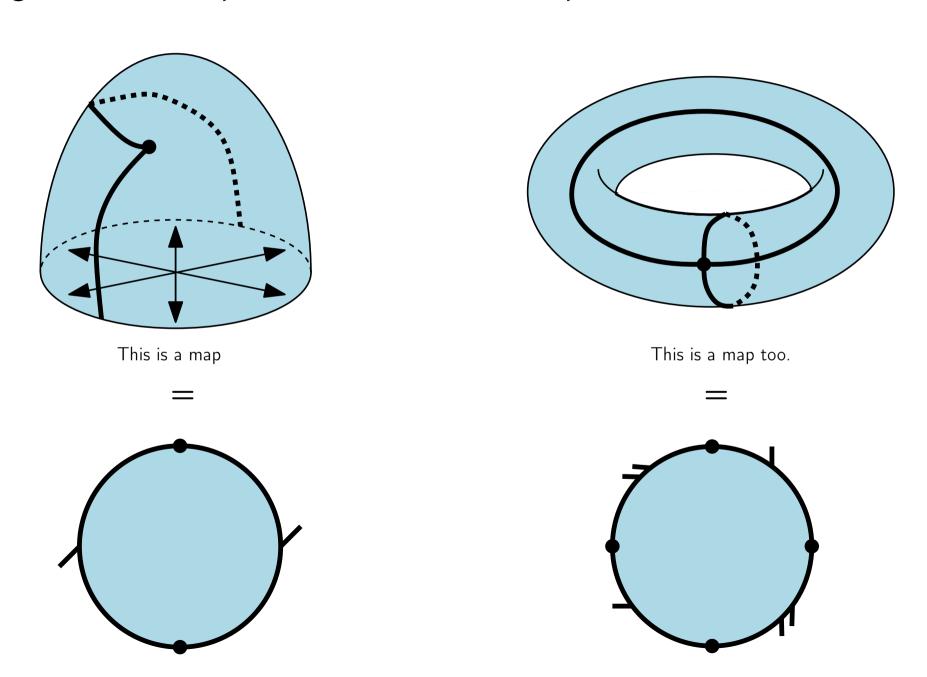
This is not a map!



This is a map



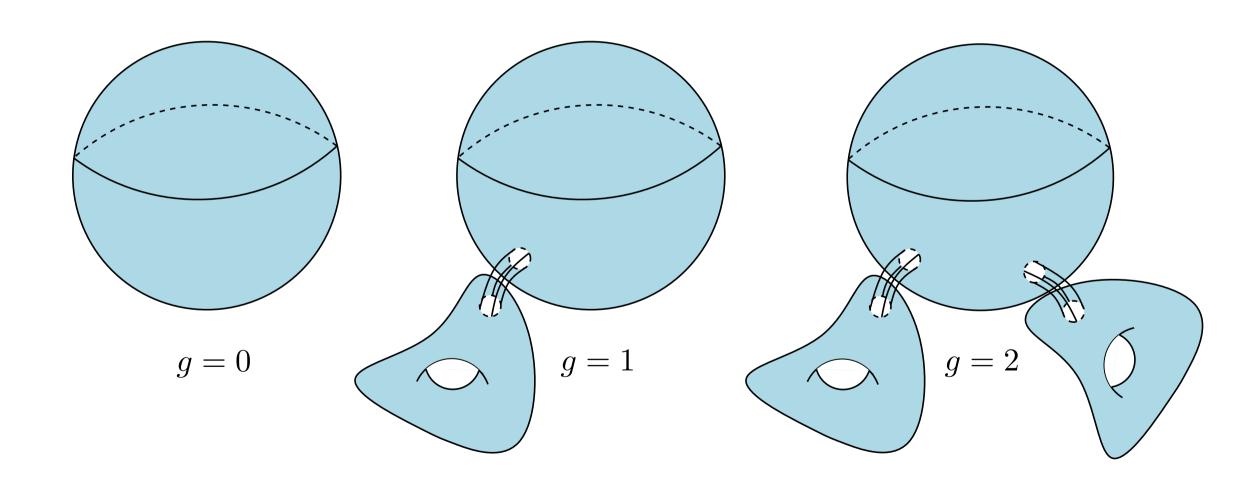
This is a map too.



Surfaces are classified by their Euler characterisite: $\chi(\mathbb{S})$. The number g is the type of surface \mathbb{S} if $\chi(\mathbb{S})=2-2g$. Surfaces can be:

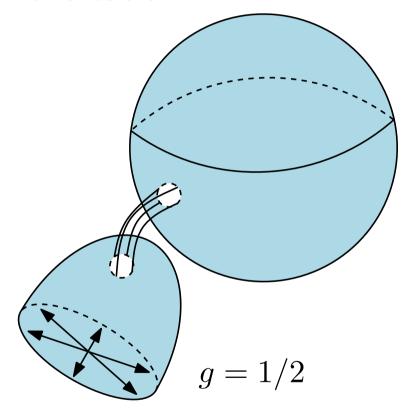
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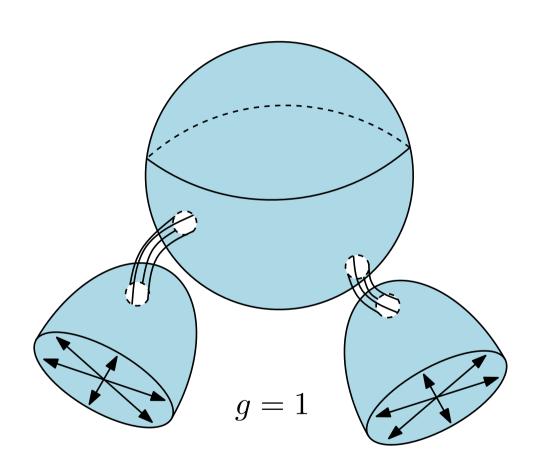
orientable



Surfaces are classified by their Euler characterisite: $\chi(\mathbb{S})$. The number g is the type of surface \mathbb{S} if $\chi(\mathbb{S})=2-2g$. Surfaces can be:

• non-orientable



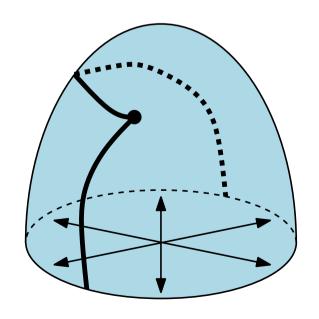


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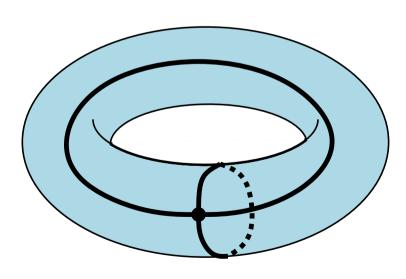
- orientable,
- non-orientable.

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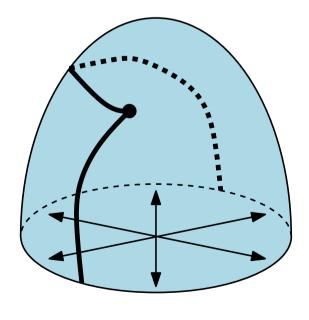
Non-orientable map of type 1/2



Orientable map of type 1

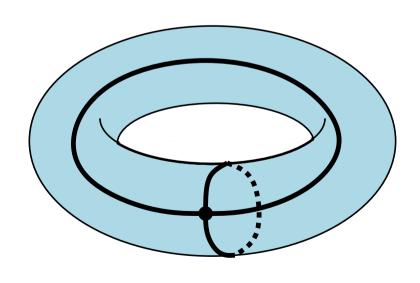
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$$\chi(M) = ?$$

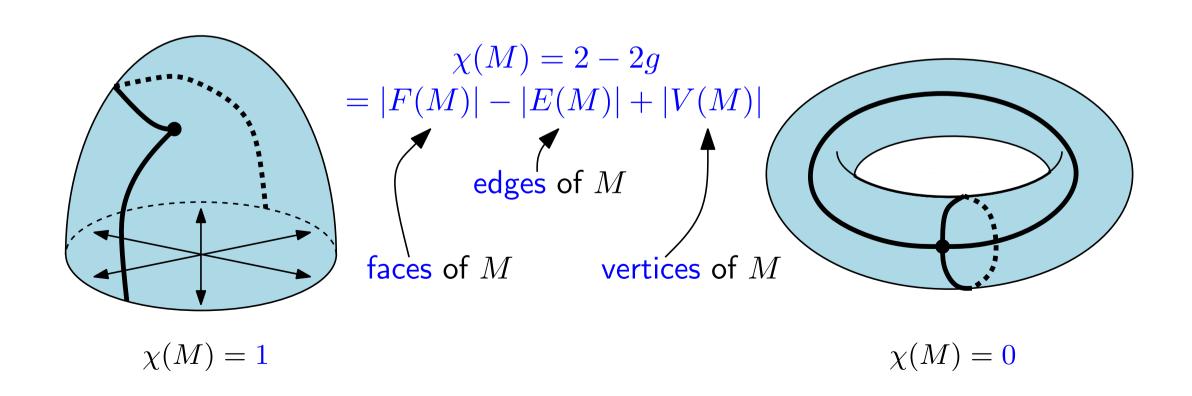
$$\chi(M) = 2 - 2g$$



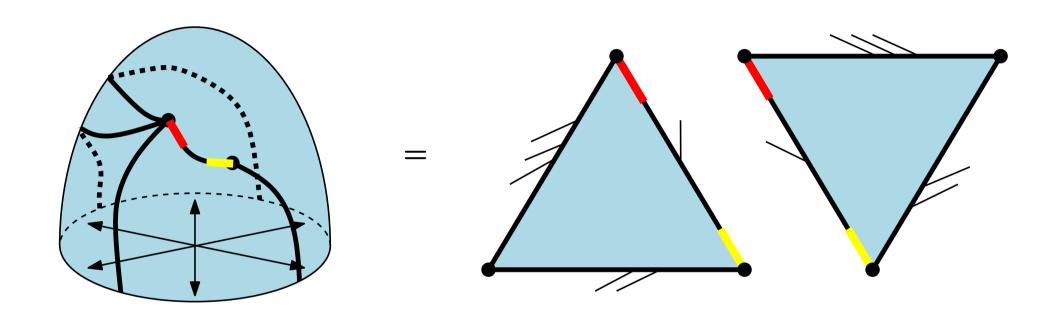
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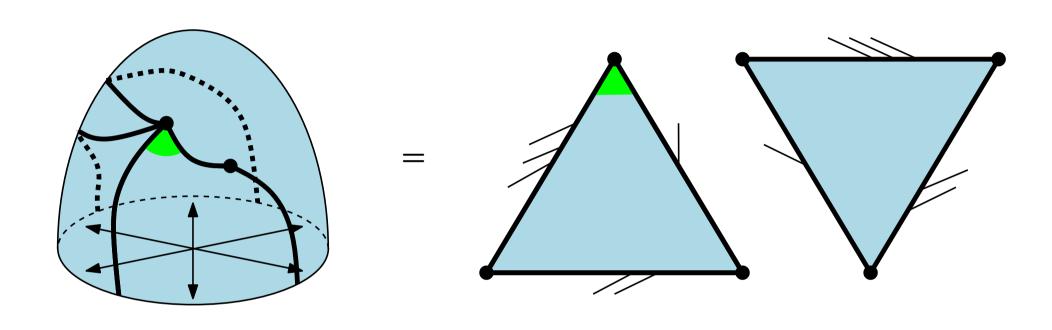
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- non-orientable.



Each edge consists of two half-edges.



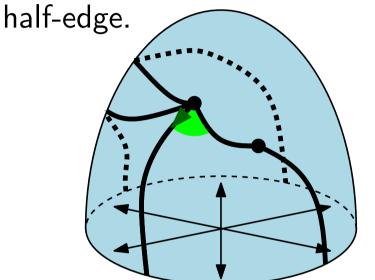
Each edge consists of two half-edges. A region between two consecutive half-edges attached to a vertex is called corner.

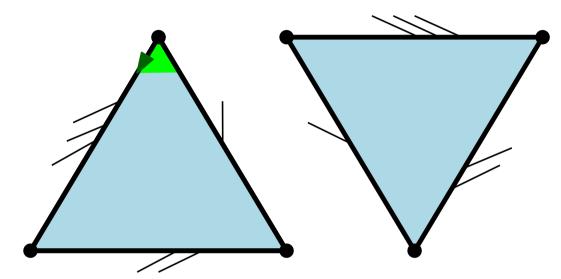


Each edge consists of two half-edges. A region between two consecutive half-edges attached to a vertex is called corner. A map is rooted if it is equipped with a distinguished half-edge (called the root), together with a distinguished side of this

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Degree of the:

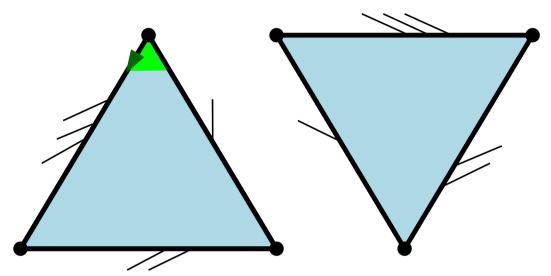
- vertex is the number of half-edges incident to it,
- face is the number of edges that belong to that face (some edges can be counted twice!) = number of corners that belong to that face.

Remark:

$$\sum_{f \in F(M)} \deg(f) = \sum_{v \in V(M)} \deg(v) = 2|E(M)|.$$

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Degree of the:

- vertex is the number of half-edges incident to it,
- face is the number of edges that belong to that face (some edges can be counted twice!) = number of corners that belong to that face.

Remark:

Tutte noticed that maps are much simpler to enumerate, when rooted, because of the lack of symmetry. From now on, all maps will be rooted!

Map M is bipartite if vertices can be colored by two different colors $(V_{\bullet}(M)$ - set of black vertices, $V_{\circ}(M)$ - set of white vertices, root vertex is black by convention) such that each edge connects two vertices of different colors.

Quadrangulation is a map with all faces of degree 4.

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Theorem [Tutte 1960]

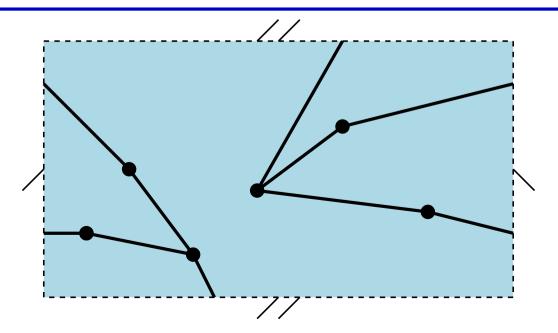
- ullet the set of rooted maps on $\mathbb S$ with n edges, l vertices and k faces of degree
- the set of rooted, bipartite quadrangulations on \mathbb{S} with n faces, l black vertices and k white vertices of degree $\lambda_1, \ldots, \lambda_k$.

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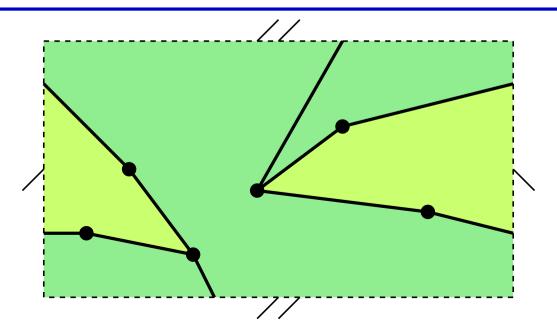


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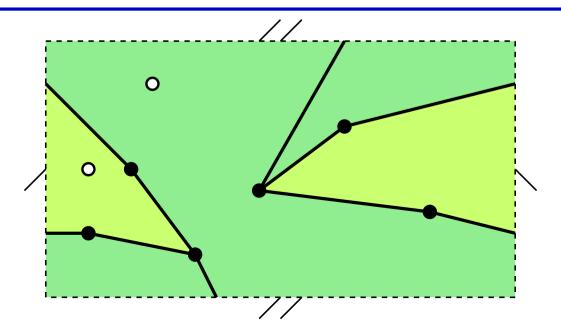


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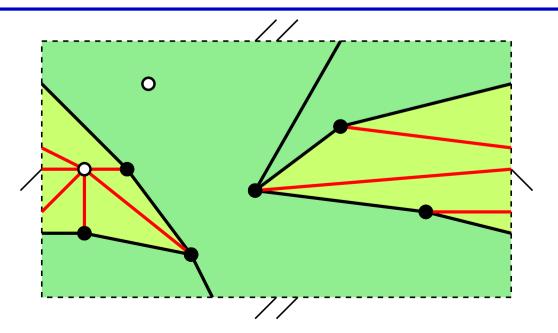


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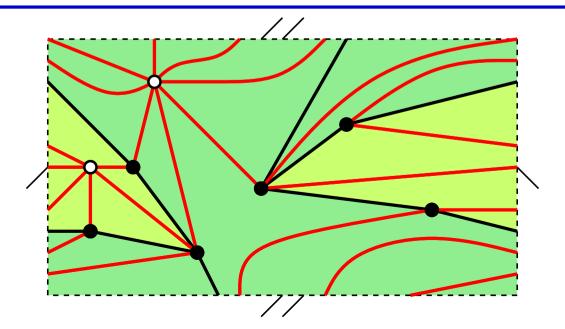


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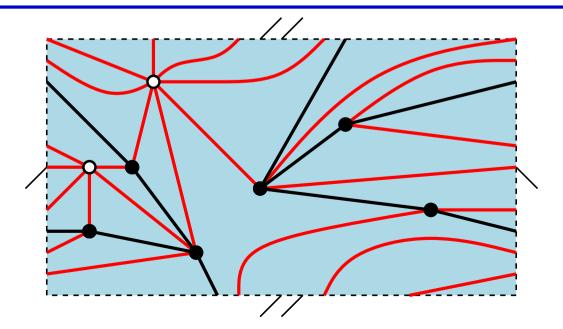


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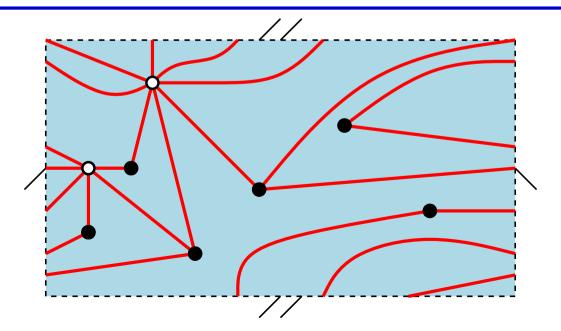


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II. Bijections for bipartite quadrangulations

A map is called labeled if its vertices are labeled by integers such that:

- the root vertex has label 1;
- if two vertices are linked by an edge, their labels differ by at most 1.

If in addition we have:

• all the vertex labels are positive,

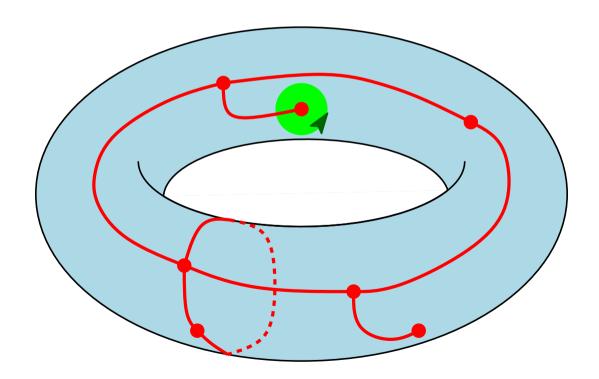
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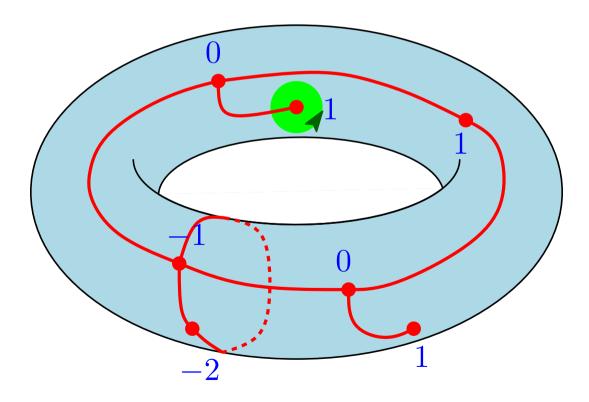


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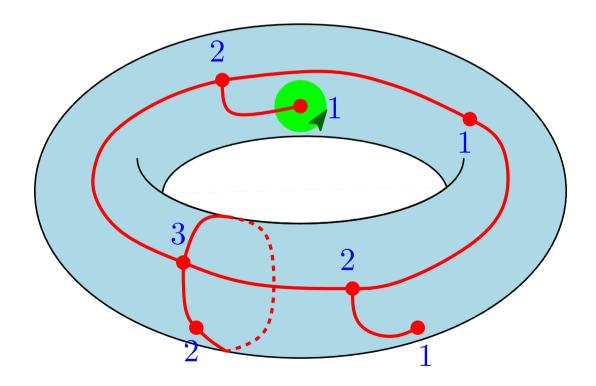
labeled map on a torus

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well-labeled map on a torus

Orientable case

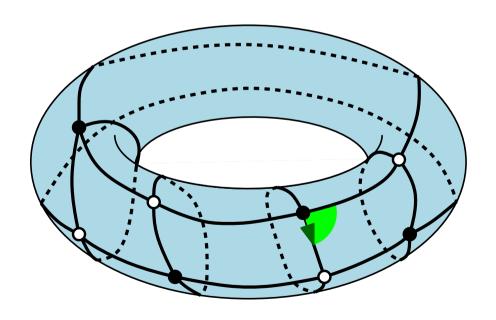
Theorem [Marcus, Schaeffer 2009]

- rooted, bipartite quadrangulations on ORIENTABLE surface \mathbb{S} with n faces and N_i vertices at distance i from the root vertex ($i \geq 1$);
- rooted, one-face, well-labeled maps on ORIENTABLE surface \mathbb{S} with n edges and N_i vertices of label i ($i \ge 1$);

Orientable case

Theorem [Marcus, Schaeffer 2009]

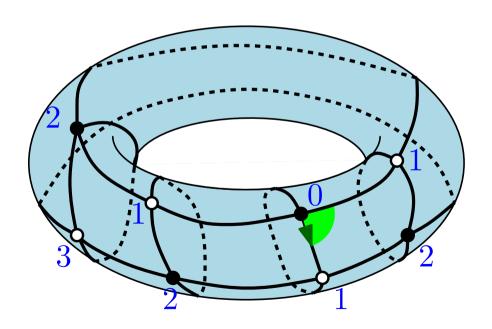
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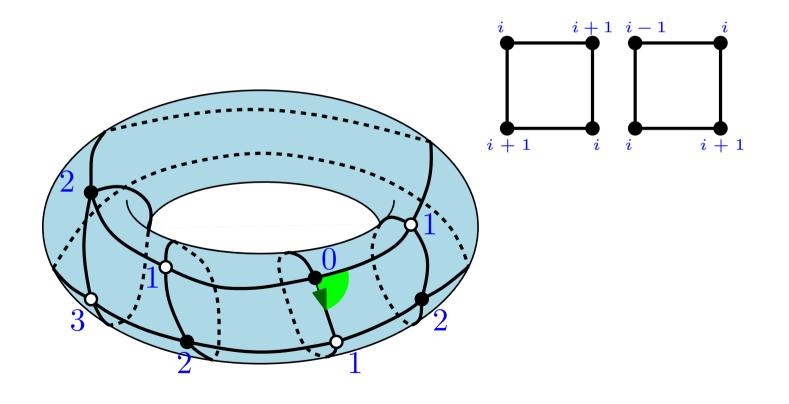
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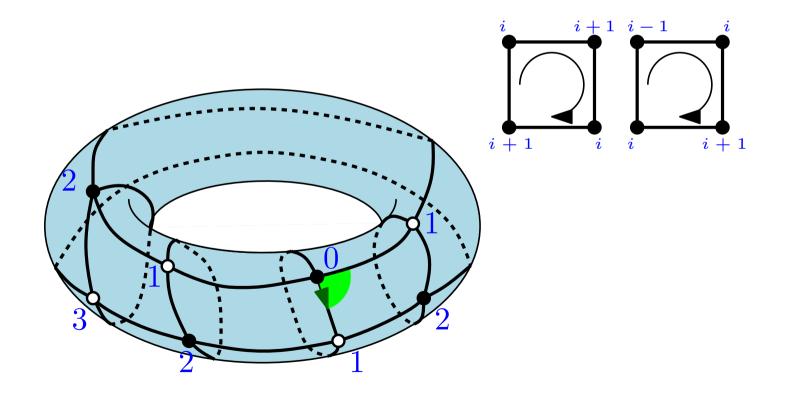
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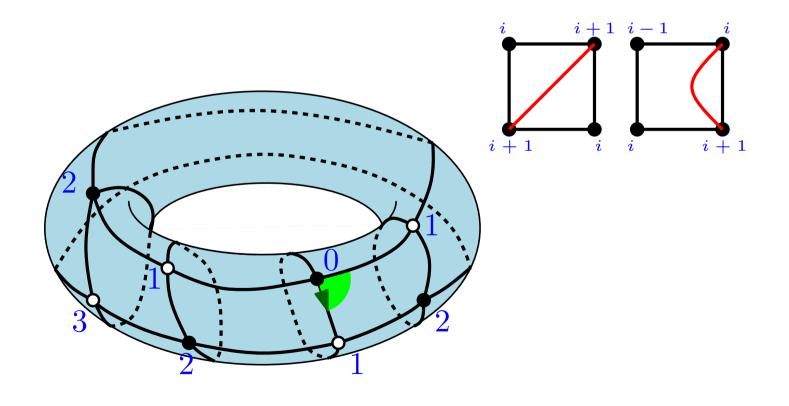
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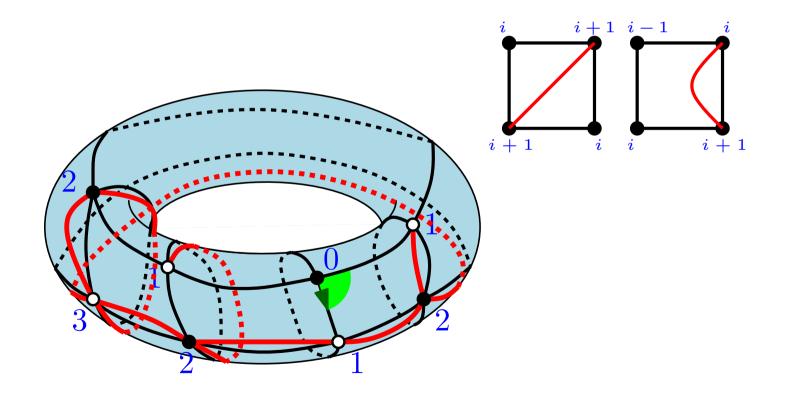
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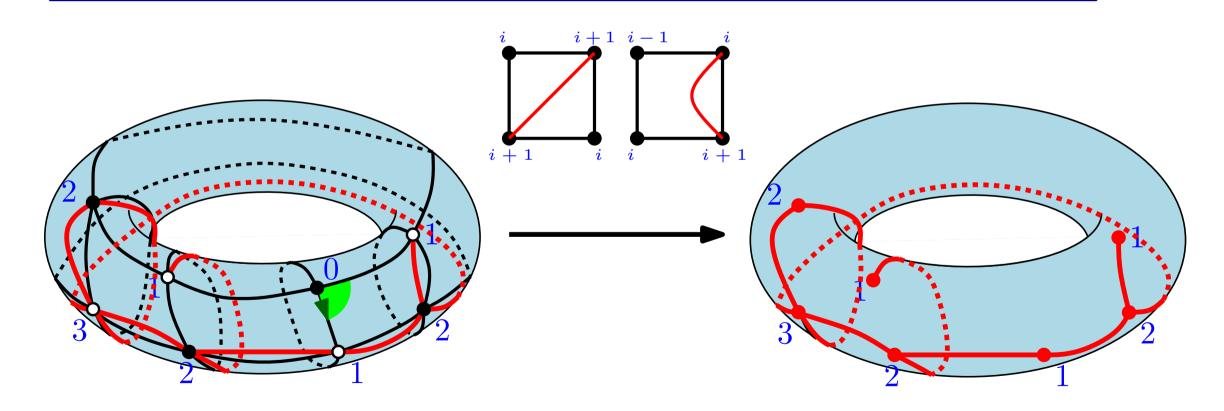
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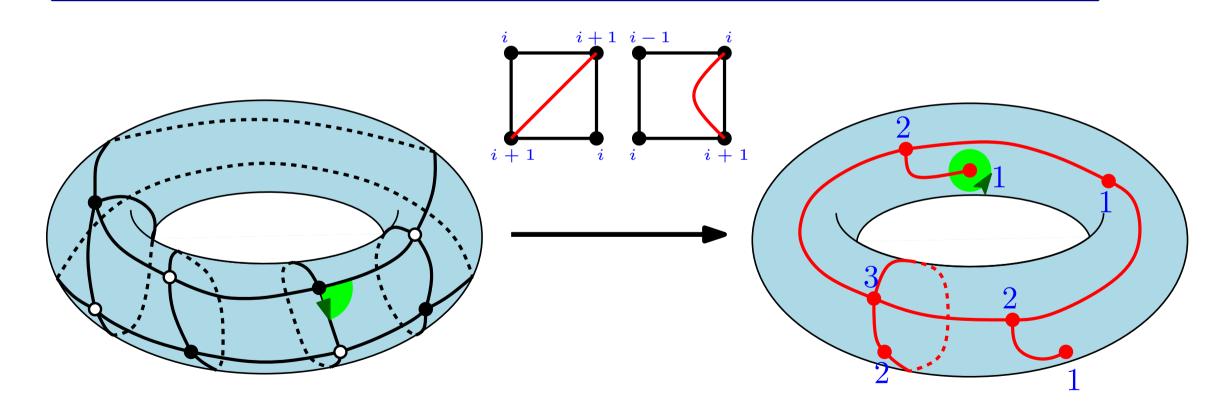
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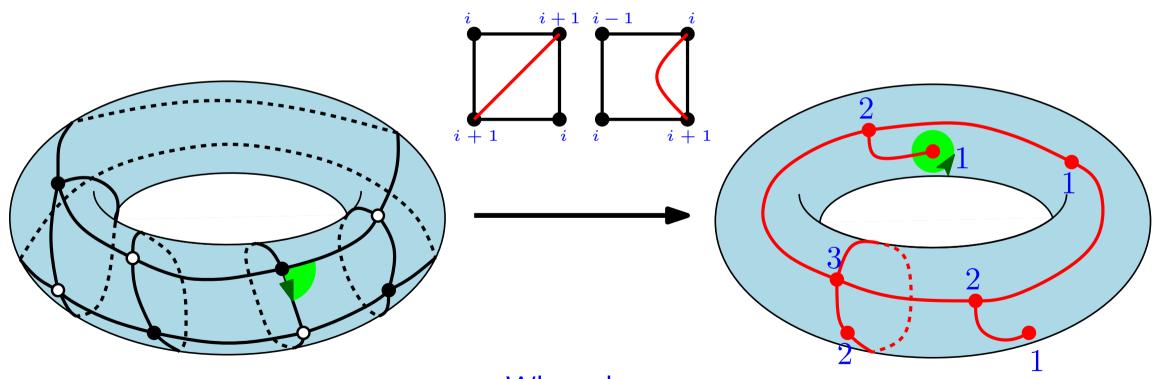
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Theorem [Marcus, Schaeffer 2009]

There is a bijection between:

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What about non-orientable maps?

Theorem | Chapuy, D. 2014

- rooted, bipartite quadrangulations on ANY surface \mathbb{S} with n faces and N_i vertices at distance i from the root vertex $(i \ge 1)$;
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Theorem | Chapuy, D. 2014

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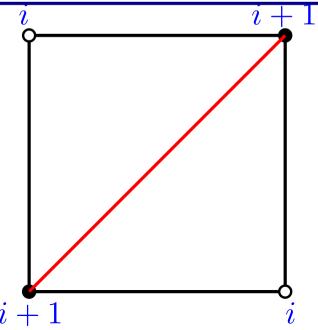
ldea:

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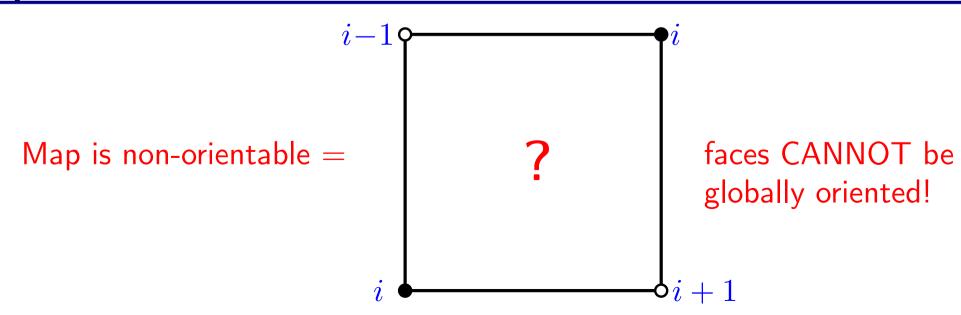


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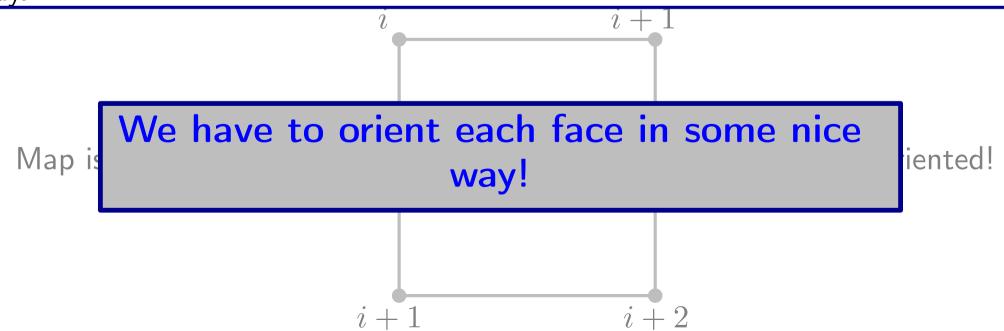


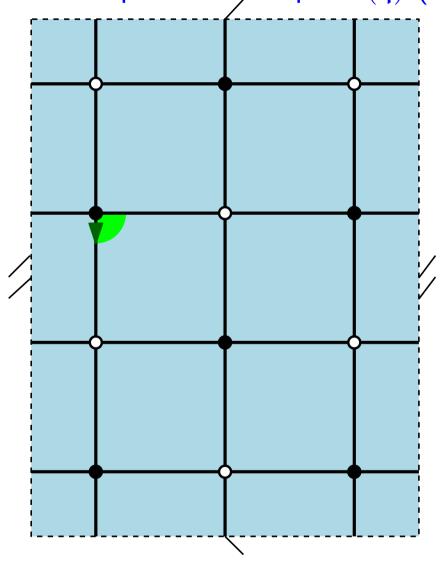
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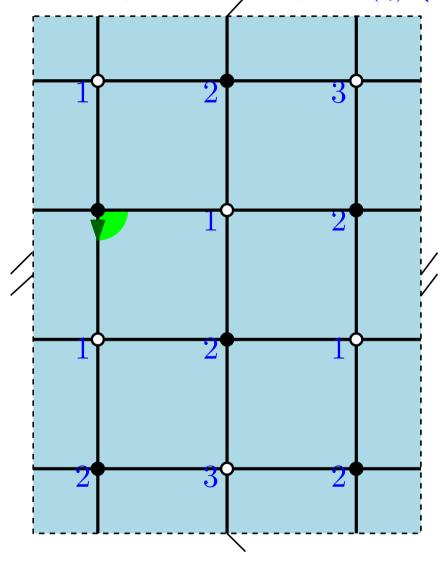
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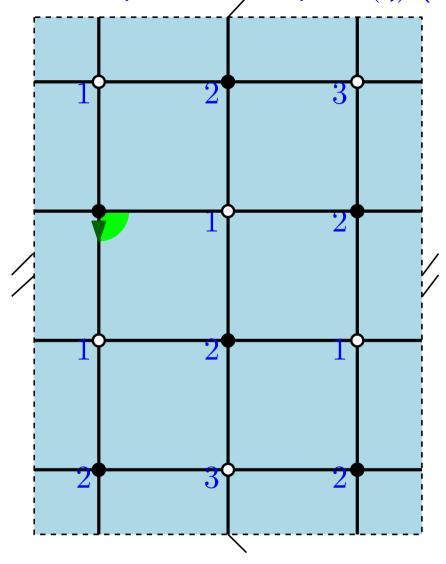
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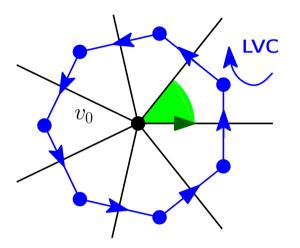


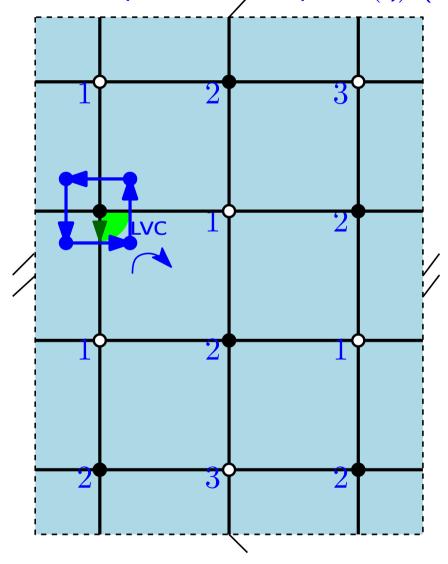




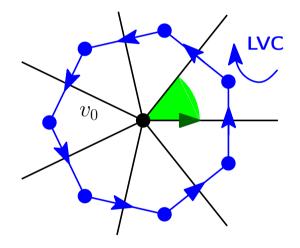


Step 0: Initialization

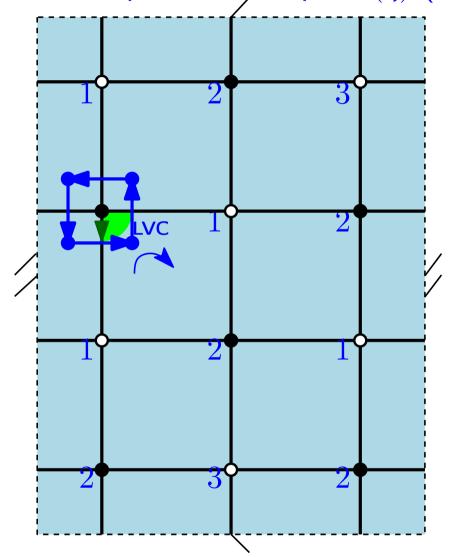




Step 0: Initialization

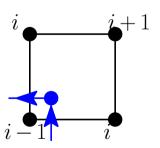


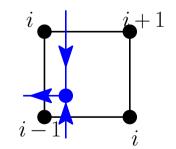
We are going to orient faces of a quadrangulation \mathfrak{q} by constructing recursively a Dual Exploration Graph $\nabla(\mathfrak{q})$ (DEG) on the same surface:



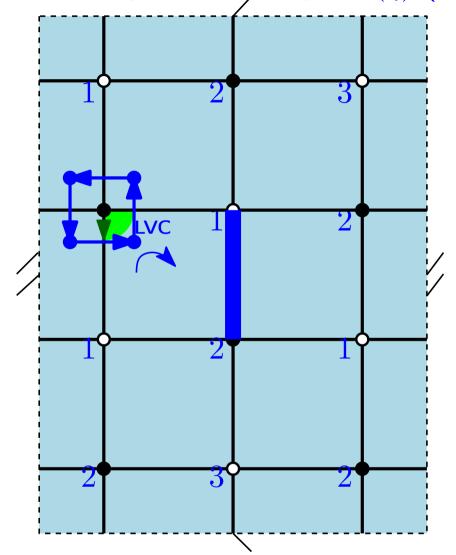
Step 1: Choosing where to start

• we perform the tour of the blue graph, starting from the LVC. We stop as soon as we visit a face F having the following properties: F is of type (i-1,i,i+1,i), and F has exactly one blue vertex already placed inside it.



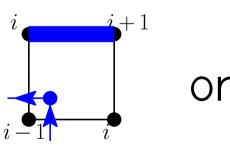


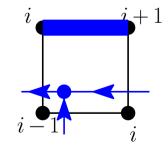
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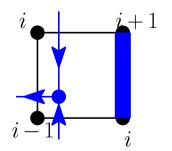


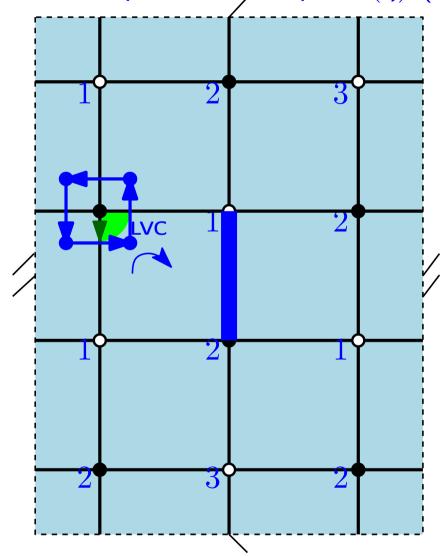
Step 1: Choosing where to start

- we perform the tour of the blue graph, starting from the LVC. We stop as soon as we visit a face F having the following properties: F is of type (i-1,i,i+1,i), and F has exactly one blue vertex already placed inside it.
- ullet we choose an edge e in F by the following rule:

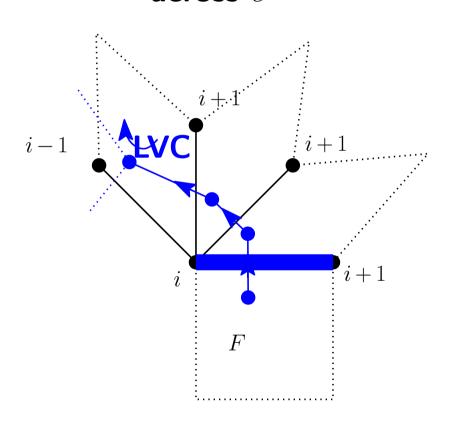


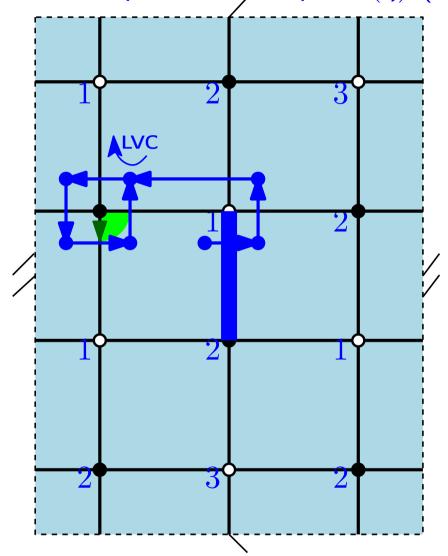




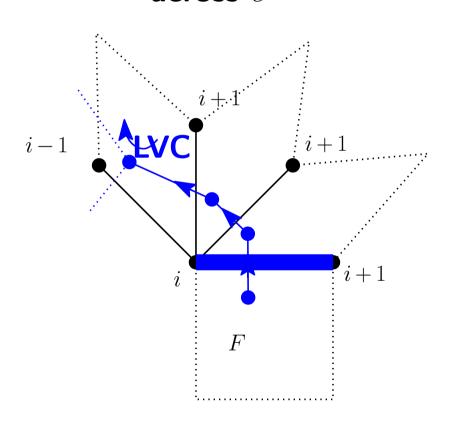


Step 2: Attaching a new branch of blue edges labeled by i starting across e

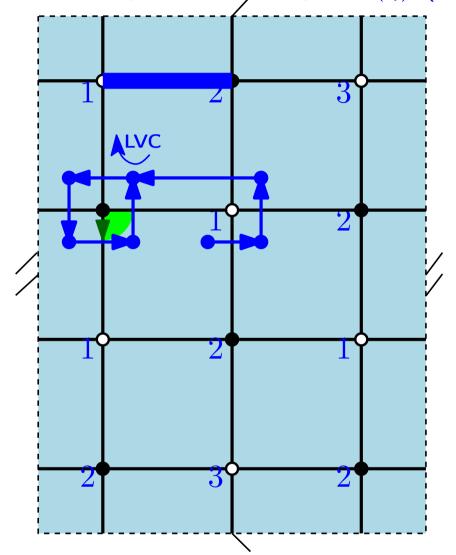




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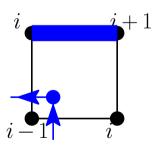


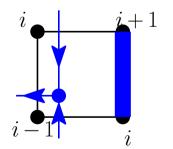
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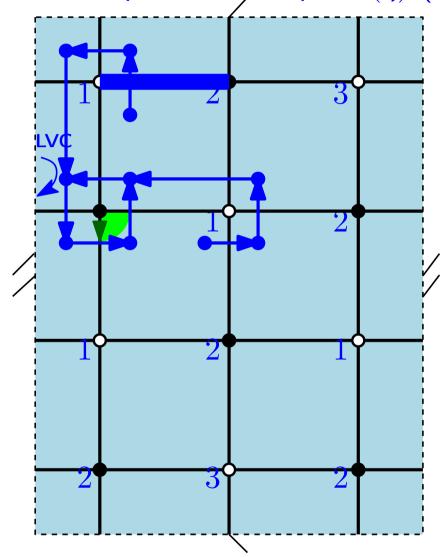


Step 1: Choosing where to start

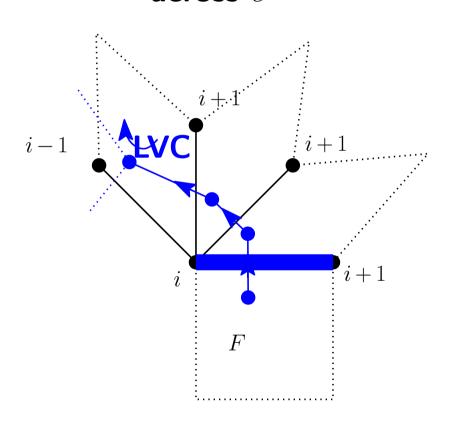
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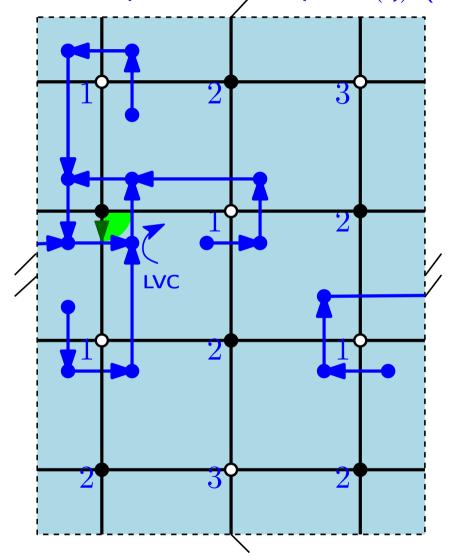




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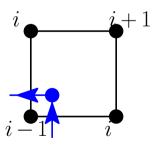


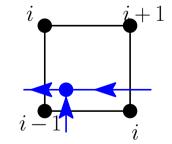
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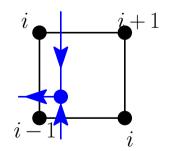


Step 1: Choosing where to start

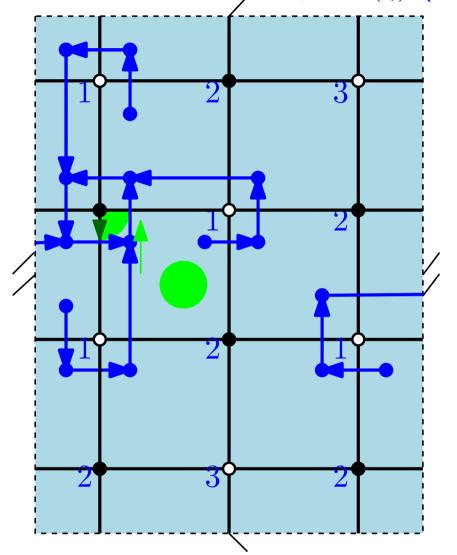
• we perform the tour of the blue graph, starting from the LVC. We stop as soon as we visit a face F having the following properties: F is of type (i-1,i,i+1,i), and F has exactly one blue vertex already placed inside it.





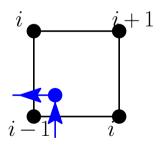


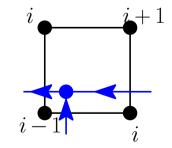
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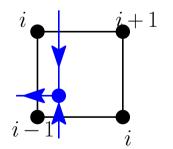


Step 1: Choosing where to start

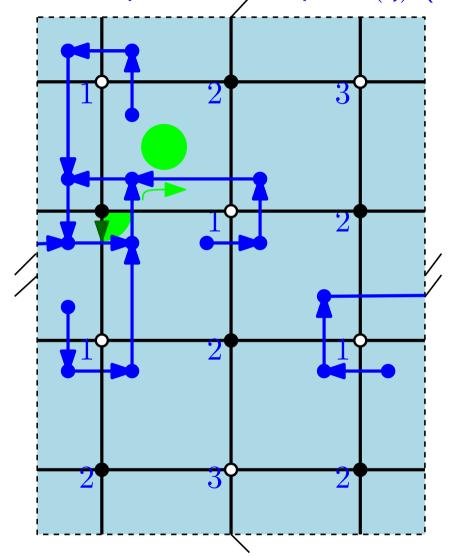
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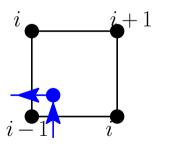


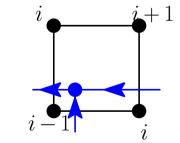
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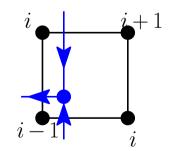


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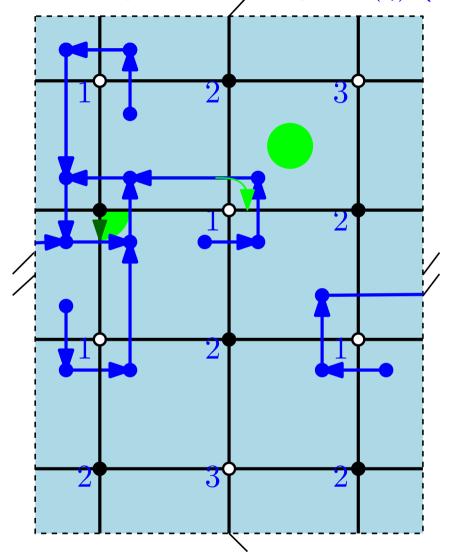
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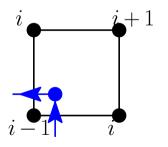


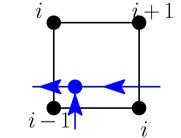
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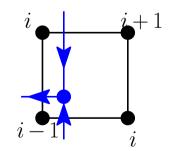


Step 1: Choosing where to start

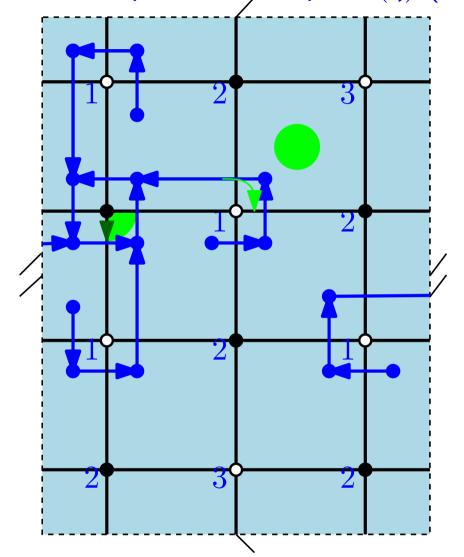
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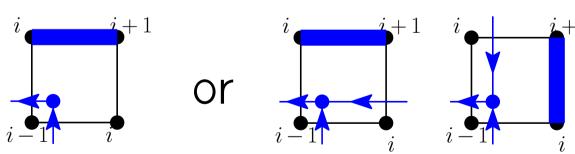


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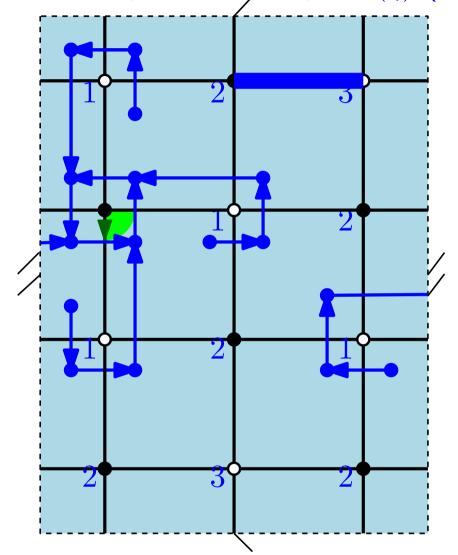


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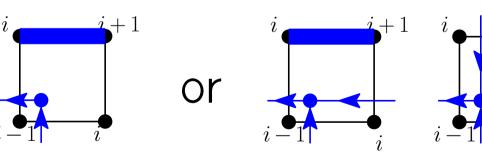


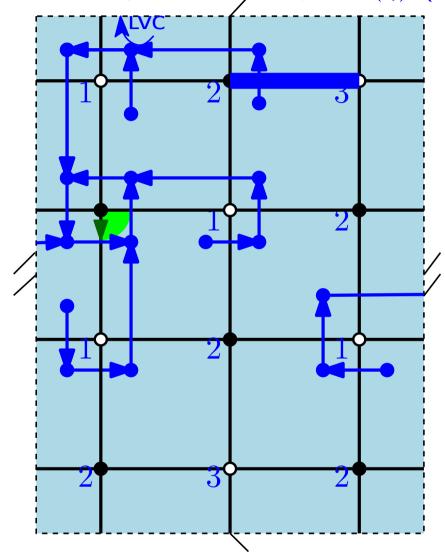
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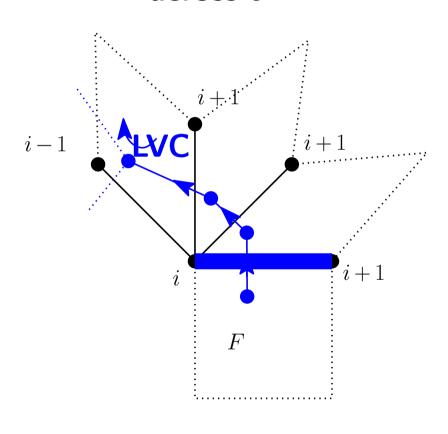
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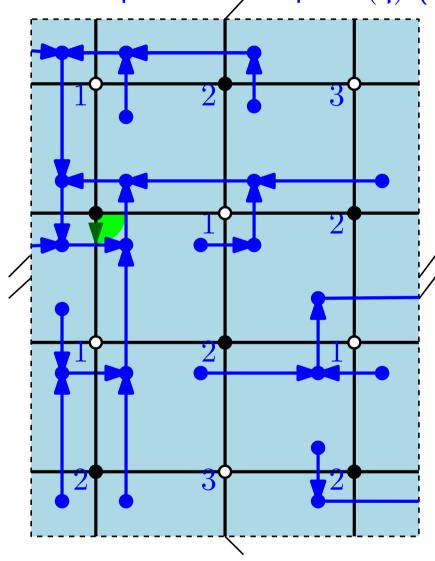
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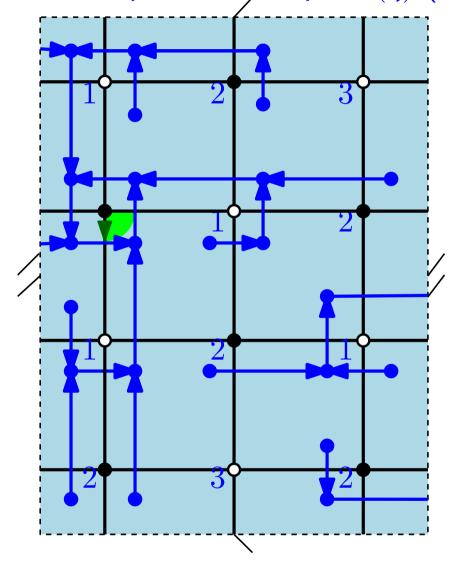


Step 2: Attaching a new branch of blue edges labeled by i starting across e



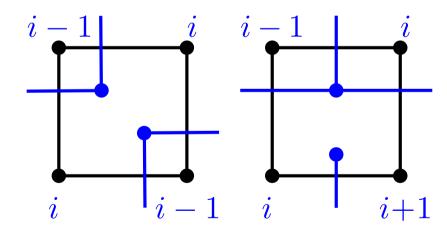


We are going to orient faces of a quadrangulation \mathfrak{q} by constructing recursively a Dual Exploration Graph $\nabla(\mathfrak{q})$ (DEG) on the same surface:

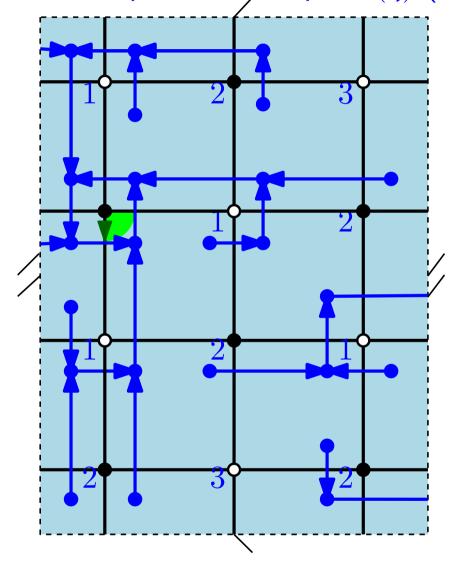


Proposition:

DEG $\nabla(\mathfrak{q})$ is formed by a unique oriented cycle encircling root vertex v_0 , to which oriented trees are attached. After the construction of $\nabla(\mathfrak{q})$ is complete, each face of \mathfrak{q} is of one of the two types:

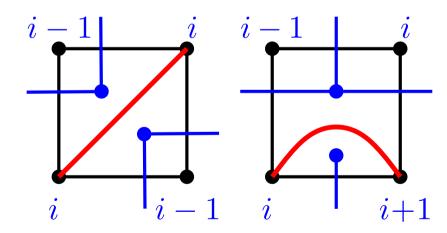


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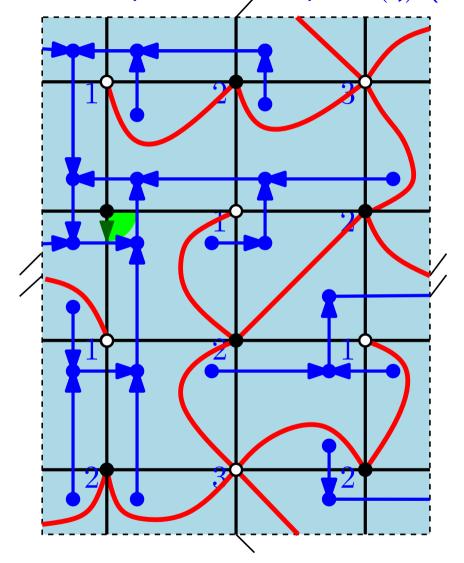


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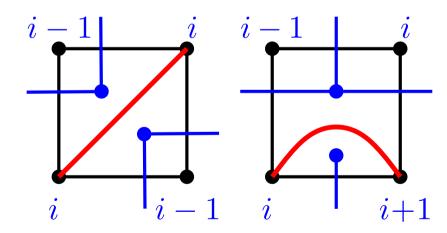


We are going to orient faces of a quadrangulation \mathfrak{q} by constructing recursively a Dual Exploration Graph $\nabla(\mathfrak{q})$ (DEG) on the same surface:

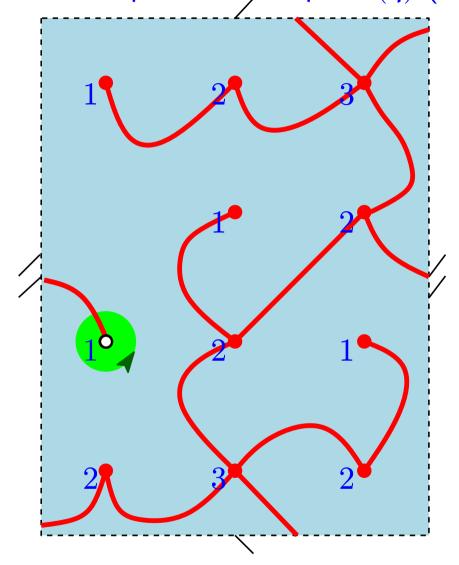


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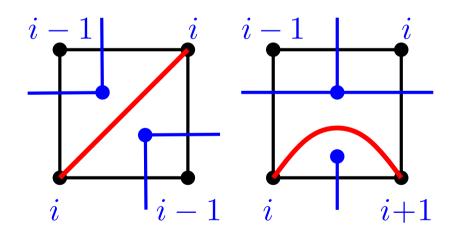


We are going to orient faces of a quadrangulation $\mathfrak q$ by constructing recursively a Dual Exploration Graph $\nabla(\mathfrak q)$ (DEG) on the same surface:



Proposition:

DEG $\nabla(\mathfrak{q})$ is formed by a unique oriented cycle encircling root vertex v_0 , to which oriented trees are attached. After the construction of $\nabla(\mathfrak{q})$ is complete, each face of \mathfrak{q} is of one of the two types:



Corollary:

Red map $\phi(\mathfrak{q})$ is a one-face well-labeled rooted map with n edges, where n is the number of faces of \mathfrak{q} .

```
{rooted, bipartite quadrangulations on S with n faces and N_i vertices
              at distance i from the root vertex (i \ge 1)
{rooted, WELL-LABELED, one-face maps on S with n edges and N_i
                      vertices of label i \ (i \ge 1)
{rooted, POINTED bipartite quadrangulations on \mathbb S with n faces and
      N_i vertices at distance i from the pointed vertex (i \ge 1)
    {rooted, LABELED, one-face maps on S equipped with a sign
     \epsilon \in \{+, -\} with N_i vertices of label i + (\ell_{min} - 1)(i \ge 1)
```

{rooted, POINTED bipartite quadrangulations on $\mathbb S$ with n faces and N_i vertices at distance i from the pointed vertex $(i \ge 1)$ }

{rooted, LABELED, one-face maps on \mathbb{S} equipped with a sign $\epsilon \in \{+, -\}$ with N_i vertices of label $i + (\ell_{min} - 1)(i \ge 1)$ }

Double rooting trick and Hall's marriage theorem - see next slide!

 (\mathfrak{q},v_0) - pointed, rooted quadrangulation

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choose a corner incident to v_0 and declare as a new root corner

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q' - rerooted
quadrangulation with
marked corner (previous)
root corner)

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 $\psi(\mathfrak{q}')$ - rooted, well-labeled one-face map

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 $\psi(\mathfrak{q}')$ - rooted, lacksquare well-labeled one-face map

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 $\psi(\mathfrak{q}')$ - rooted, $lacksymbol{\psi}$ well-labeled one-face map

 \mathfrak{q}' has 4n corners and map $\psi(\mathfrak{q}')$ has 2n corners - use some canonical way to choosa a corner in $\psi(\mathfrak{q}')$ and a sign $\epsilon \in \{+, -\}$ (for example - unique corner u incident to the root e of \mathfrak{q} and sign depending on whether the label of u is smaller or greater than the other extremity of e)

 (\mathfrak{q},v_0) - pointed, rooted quadrangulation

choose a corner incident to v_0 and declare as a new root corner

q' - rerootedquadrangulation withmarked corner (previous)root corner)

 $(\psi(\mathfrak{q}')',\epsilon)$ - rooted, labeled (by shifting labels) to obtain 1 in marked corner that became a root corner) one-face map with a sign

 $(\psi(\mathfrak{q}'),\epsilon)$ - rooted, well-labeled one-face map with marked corner and sign $\epsilon\in\{+,-\}$

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G - bipartite graph with the vertex set $\mathcal{Q}_{\mathbb{S},n,d} \biguplus \mathcal{U}_{\mathbb{S},n,d}$, where $\mathcal{Q}_{\mathbb{S},n,d}$ - set of all rooted quadrangulation on \mathbb{S} with n faces and pointed vertex of degree d $\mathcal{U}_{\mathbb{S},n,d}$ - set of all rooted labeled, one-face maps on \mathbb{S} with n edges in which there are d corners with minimum label and equiped with a sign $\epsilon \in \{+,-\}$

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G is 2d-regular

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 (\mathfrak{q},v_0) - pointed, rooted quadrangulation

choose a corner incident to v_0 and declare as a new root corner

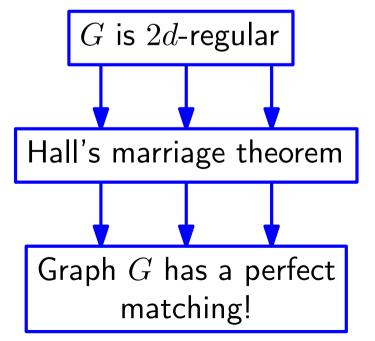
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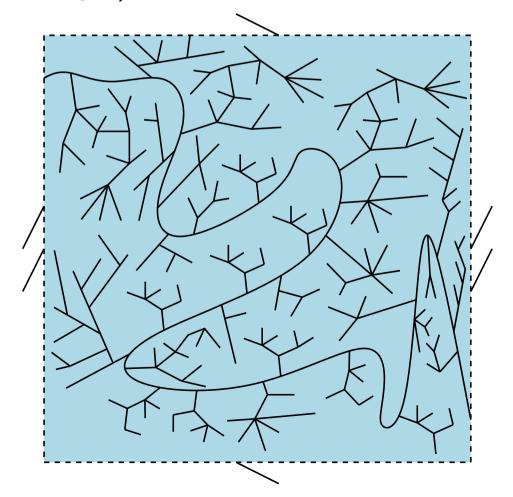
 $\psi(\mathfrak{q}')$ - rooted, well-labeled one-face map



III. Applications

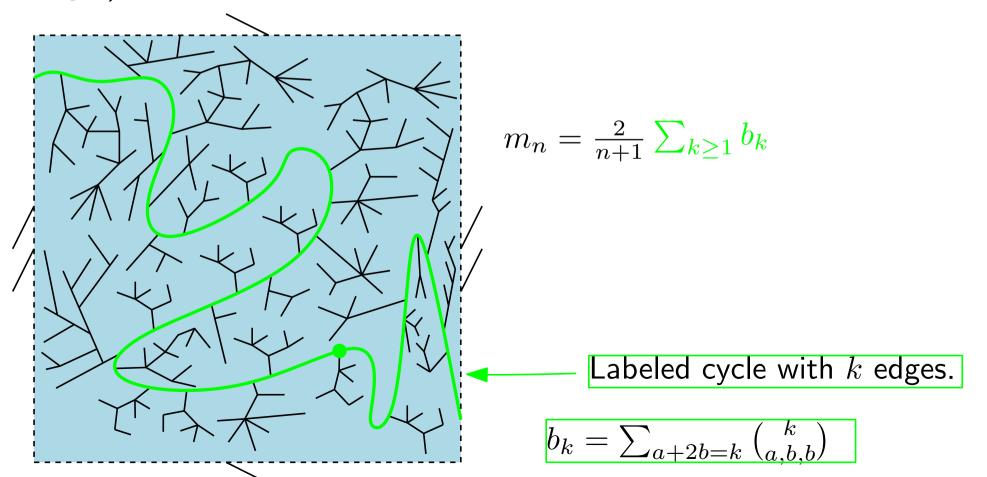
- •number of rooted maps on the projective plane with n edges =
- •number of rooted quadrangulations on the projective plane with n faces =
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- $\bullet \frac{2}{n+1}$ (number of rooted, labeled, one-face maps on the projective plane with n edges)

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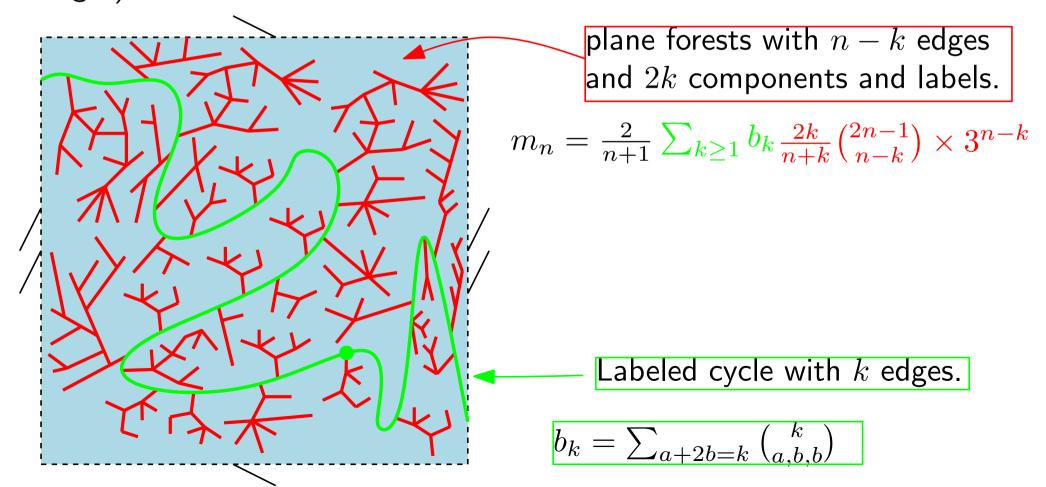


$$m_n = \frac{2}{n+1}$$

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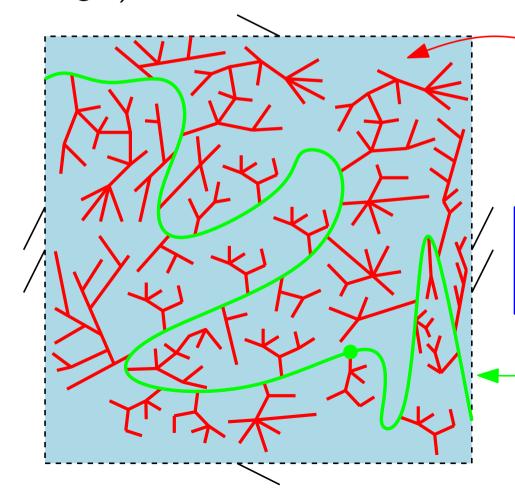


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Let us try to enumerate maps with n edges on the projective plane:

- •number of rooted maps on the projective plane with n edges =
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plane forests with n-k edges and 2k components and labels.

$$m_n = \frac{2}{n+1} \sum_{k \ge 1} b_k \frac{2k}{n+k} {2n-1 \choose n-k} \times 3^{n-k} \times 4n$$

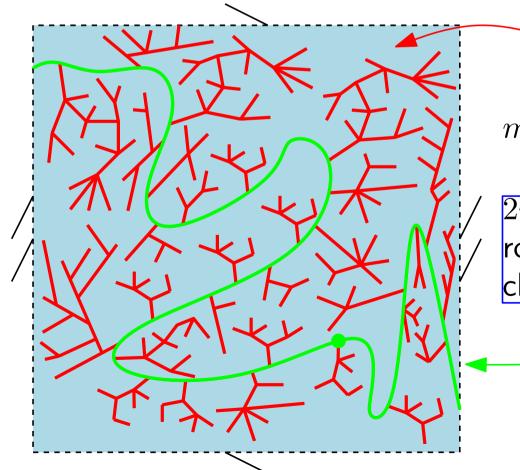
2n ways for choosing a root corner imes 2 ways for choosing orientation.

Labeled cycle with k edges.

$$b_k = \sum_{a+2b=k} {k \choose a,b,b}$$

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plane forests with n-k edges and 2k components and labels.

$$m_n = \frac{2}{n+1} \sum_{k \ge 1} b_k \frac{2k}{n+k} {2n-1 \choose n-k} \times 3^{n-k} \times 4n/4k$$

2n ways for choosing a root corner imes 2 ways for choosing orientation.

4k ways for deleting a second root.

Labeled cycle with k edges.

$$b_k = \sum_{a+2b=k} \binom{k}{a,b,b}$$

Enumeration

Theorem Bender, Canfield 1986

Let

$$Q_{\mathbb{S}}(t) := \sum_{n \ge 0} \vec{q}_{\mathbb{S}, \bullet} t^n = \sum_{n \ge 0} (n + 2 - 2h) \vec{q}_{\mathbb{S}}(n) t^n$$

be the generating function of rooted maps of type g pointed at a vertex or a face, by the number of edges. Moreover let $U \equiv U(t)$ and $T \equiv T(t)$ be the two formal power series defined by: $T = 1 + 3tT^2$, $U = tT^2(1 + U + U^2)$. Then $Q_{\mathbb{S}}(t)$ is a rational function in U.

Enumeration

Theorem |Bender, Canfield 1986|

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Corollary [Bender, Canfield 1986]

For each $g \in \{\frac{1}{2}, 1, \frac{3}{2}, 2, \dots\}$, there exists a constant p_g such that the number of rooted maps with n edges on the non-orientable surface of type g satisfies:

$$m_g(n) \sim p_g 12^n n^{\frac{5(g-1)}{2}}$$
.

Enumeration

Theorem |Bender, Canfield 1986|

Let

$$Q_{\mathbb{S}}(t) := \sum_{n>0} \vec{q}_{\mathbb{S},\bullet} t^n = \sum_{n>0} (n+2-2h) \vec{q}_{\mathbb{S}}(n) t^n$$

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Remark

Our main theorem allows us to recover Bender and Canfield results. In particular we can give some explicit (but very complicated) formula for the constant p_a .

Random maps

Let (\mathcal{M}, v) be a map with distinguished vertex v. We define:

ullet radius of a map ${\mathcal M}$ centered at v by the quantity

$$R(\mathcal{M}, v) = \max_{u \in V(\mathcal{M})} d_{\mathcal{M}}(v, u);$$

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$$I_{(\mathcal{M},v)}(r) = \#\{u \in V(\mathcal{M}) : d_{\mathcal{M}}(v,u) = r\}.$$

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Theorem [Chapuy, D. 2014]

Let q_n be uniformly distributed over the set of rooted, bipartite quadrangulations with n faces on $\mathbb S$, and let v_0,v_* be two independent uniformly chosen vertices of q_n . Then, there exists a continuous, centered Gaussian process $L^{\mathbb S}=(L_t^{\mathbb S},0\leq t\leq 1)$ such that:

$$\bullet \frac{9}{8n}^{1/4} R(q_n, v_0), \frac{9}{8n}^{1/4} R(q_n, v_*) \to \sup L^{\mathbb{S}} - \inf L^{\mathbb{S}};$$

$$\bullet \frac{9}{8n}^{1/4} d_{q_n}(v_0, v_*), \frac{9}{8n}^{1/4} d_{q_n}(v_*, v_{**}) \to \sup L^{\mathbb{S}};$$

$$\bullet \frac{I_{(q_n,v_0)}\left((8n/9)^{1/4}\cdot\right)}{n+2-2h}, \frac{I_{(q_n,v_*)}\left((8n/9)^{1/4}\cdot\right)}{n+2-2h} \to \mathcal{I}^{\mathbb{S}},$$

where $\mathcal{I}^{\mathbb{S}}$ is defined as follows: for every non-negative, measurable $g: \mathbb{R}_+ \to \mathbb{R}_+$,

$$\langle \mathcal{I}^\mathbb{S}, g
angle = \int_0^1 dt g(L_t^\mathbb{S} - \inf L^\mathbb{S}).$$

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- ullet after normalization by $\frac{9}{8n}^{1/4}$, label process of uniformly chosen pointed, rooted, planar quadrangulation with n faces converges to the so-called head of the Brownian snake $L^{\mathbb{S}}=(L_t^{\mathbb{S}},0\leq t\leq 1)$ which is, conditionally on $c^{\mathbb{S}}$, continuous Gaussian process with covariance:

$$Cov(L_s^{\mathbb{S}}, L_t^{\mathbb{S}}) = \inf\{c_u^{\mathbb{S}} : \min(s, t, t) \le u \le \max(s, t)\}.$$

IV. Further directions

• Generalization of the Bouttier-Di Francesco-Guitter bijection for non-orientable maps (bijection between bipartite 2p-angulations, or, more generally bipartite maps with n faces of prescribed degrees and some kind of non-orientable mobiles?)

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• Studying random maps on ANY surface in Gromov-Hausdorff topology (convergence of bipartite quadrangulations up to extraction of SUBSEQUENCE is proved (Bettinelli, Chapuy, D.) - what about full convergence)?).

THANK YOU!